

DEFENSIVE AND COMPETITIVE BIDDING		
OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)		
1-level= normally 5+ (can be 4+); 2-level=5+ cards; Aggressive style NV; Overcalls can be light, especially not vulnerable.		
If partner overcalls and then I change the overcalled suit - it is Forcing for One Round unless I was already a passed hand.		
A cuebid shows constructive support for the overcall. 10+ points.		
INT OVERCALL (2nd/4th Live; Responses; Reopening)		
2nd/4th Live: Our 1NT overcall shows 15-18 HCP; Systems On - (For e.g., Stayman, transfers, Multi-Landy still applies)		
Reopening: Our 1NT overcall shows a weaker hand (11-14 HCP); Systems On		
JUMP OVERCALLS (Style; Responses; Unusual NT)		
1-suiter: WEAK		
2-suiter: Michaels CUE BID		
U2NT shows 5+/5+ in lowest two unbid suits		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		
Michaels Cue Bids (5+/5+, ANY NV, INT+ VUL)		
Jump Cue asks for Stopper		
X = Penalty - Shows a hand that wants to defend 1NT (usually 15+ HCP)		
2♦ = shows both 5/4 in the majors; 2♦ response asks for better major		
2♦ = Represents a single-suited hand - typically a major suit (unspecified).		
2♥/2♦ = Indicates a 5cM and a 4-card unspecified minor suit.		
2NT: Shows both minor suits (5♣ and 5♦)		
*After penalty X of 1N and opps initiate wriggle, next X = takeout and subsequent doubles are for penalty.		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♣		
DBL=MAJORS; 1NT/2NT=MINORS		
(1♣) - P - (1♦) - DBL=MAJORS, 1NT=MINORS		
OVER OPPONENTS' TAKEOUT DOUBLE		
After 1M - (X) - 2M = 3 card raise; 2N = 4+ cards 10+ HCP; 3M/4M preemptive		
After 1m - (X) - 2N shows good raise or better; preemptive raises		
RDBL = 10 + (implying no fit and interest in penalty)		

LEADS AND SIGNALS		
OPENING LEADS STYLE		
	Lead	In Partner's Suit
Suit	2nd/4 th	Same
NT	2nd/4 th	Same
Subseq	Attitude	Same
Other: MUD from three, low from Hxx		
A for Reverse attitude, K for reverse count.		
LEADS		
Lead	Vs. Suit	Vs. NT
Ace	Asks for rev attitude	Ace asks for rev att
King	Asks for rev count	King asks for rev count
Queen	QJx (+) asks for rev attitude	QJx(+) asks for rev attitude/unblock
Jack	J10x (+) KJ10	J10x(+) KJ10
10	10x (K/Q)109 (+)	10x (K/Q)109(+)
9	9x 109x(+)	9x 109x(+)
Hi-X	Sx xSx xSxx(+)	Sx xSx xSxx(+)
Lo-X	HxS HxxS HxxxS	HxS HxxS HxxSx
SIGNALS IN ORDER OF PRIORITY		
	Partner's Lead	Declarer's Lead
1 Lo = ENCRG	Lo/Hi=EVEN	Low = ENCRG
Suit 2 Hi/Lo=ODD	S/P	S/P
3 S/P		
1 Low = ENCRG	Lo/Hi = EVEN	Low = ENCRG
NT 2 Hi/Lo=ODD	S/P	S/P
3 S/P		
Signals (including Trumps): UDCA		
Suit preference in trumps		
DOUBLES		
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS		
Neg doubles thru 4♥		
Support doubles/redoubles thru 3♥		
Maximal doubles when no other convenient game try		
1N- (X = penalty) - XX = rescue, any single suit		

W B F CONVENTION CARD		
CATEGORY: Green		
NCBO: Wales		
PLAYERS: Natallia Polaz & J Moss / D Serban		
EVENT: Women Team		
SYSTEM SUMMARY		
GENERAL APPROACH AND STYLE		
SAYC		
5 card Majors [1NT opening is 15-17] - Short ♣		
INT=11-14 HCP		
NAT WEAK 2♦/2♥/2♠ (2-3-4 rule)		
1M-1NT Non forcing		
Inverted Minor - 2m = limit+ raise (10+) 3m is weak and preemptive		
SPECIAL BIDS THAT MAY REQUIRE DEFENSE		
Short club opening (2+)		
Multi Landy - 2♣ = both majors - 2♦ = single major (usually weak)		
2♦/2♥/2♠ = weak 2		
2NT is 20-21		
Levinthal		
2♣ Game-forcing (22+ HCP or equivalent)		
4 Way Transfers – ie. 2NT: Transfer to diamonds		
SPECIAL FORCING PASS SEQUENCES		
IMPORTANT NOTES		
PSYCHICS: Rare		

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2		11-19 HCP	1 of a Suit is Nat 5+ HCP, 1NT is 5-11 HCP; 2♣ inverted =5+♣, 10+HCP; 2♦= GF, 2♥/2♠= weak preemptive; 3♣=5+♣, 4-6 HCP; 3♦= 9-11 HCP, 6+♦, 3♥/3♠= SPL, 3N = 12-15 Balanced.	1♣-1X-1NT-2♦=CB	
1♦		4		11-19 HCP	1M NAT, 5+ HCP, 1NT = 5-11 HCP, denies M, 2♣=4+♣, FG; 2♦=5+♦, 10+HCP, 2♥/2♠ = weak; 3♣ = 6+♣, 9-11pts, 3♦ = 5+♦, 4-6 HCP; 3♥/3♠ = SPL, 3N = 12-15 BAL		
1♥		5		11-19 HCP	1S = NAT, 1NT = NF, 2♣ = 2+♣, FG, 2♦ = 5+♦, FG, 2♥ = 3+♥, 2N = Jacoby, 3C=6-8, 4+♥, 3D = 9-11, 4+♥, 3♥ = 0-5 4+♥, 4C/4D splinters, 4S= to play		
1♠		5		11-19 HCP	Similar to 1♥. 4♥.= to play	Similar to 1♥.	Similar to 1♥.
INT				11-14 HC, 5M/6m possible	2♣=NON-PROM STAYMAN, 2♦/2♥=TRF, 2♣=♣ 2NT=♦; 3X=6+X, GF 4♣=both majors, 4♦=♥, 4♥=♣		
2♣	YES			20+ HCP or GF	2♦=Relay – A bid of any other suit shows 8+ points.		
2♦		6 (5)		5-10 HCP; WEAK			
2M		6 (5)		5-10 HCP; WEAK			
2NT				20-22 HCP, 5M/6m possible	3♣=stayman, 3♦/3♥=TRF, 3♣= TRF to C: C or D slam try, 4♣=both Majors, 4♦=♥, 4♥=♣	Super Accepts Over Jacoby Transfer	
3X		7 (6)		Pre-emptive	3X = F1; 3NT=T/P; 4NT=KEYCARD		
3NT	YES			Solid minor, no outside A/K	4♣ = pass or correct, 4♦ = ask singleton	3NT – 4♦ - 4M/5m = SPL, 4NT = 22(27)	
4X		7+		Pre-emptive			
4NT	YES			Specific Ace Ask	5♣=NO ACES, 5♦/5♥/5♠/6♣=ACE, 5NT=2 A's		
5X		7+		Pre-emptive 7		HIGH LEVEL BIDDING	
						Gerber 04-1-2-3	
						RKCB 03/14	
						Cue bid 1 st and 2 nd round controls equally	