

DEFENSIVE AND COMPETITIVE BIDDING	
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>	
Can be light (8H) at 1 level w/good suit	
Generally sound (10H+) overcalls at the 2 level	
Reopening jump to 2M = 5+ cards & 12 - 13 hcp	
1♣ - 2♣ = majors	
1♦ - 2♦ = majors	
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>	
15-18 hcp in direct seat, System on	
After x transfers	
(1M) P (2M) 2NT → any 2-suiter	
Balancing 1NT = 10-14, (does not promise a stopper) SYSON	
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>	
2/3 level = Nat 6/7 card (6 - 10 hcp+)	
In direct seat: 2NT = 2 lowest unbid suits	
[1x] p. [p.] 2NT = 18-19 hcp	
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>	
[1x] - 3x = Stopper ask	
[1M] 2M (Michaels) = other major + any minor in 2 <sup>nd</sup> or 4 <sup>th</sup>	
(1M) - 2M= other M+m → 3♣=pass/correct 2NT=asking	
<b>vs. NT (vs. Strong/Weak (to 14H); Reopening; PH</b>	
vs. strong 1NT (14+): 2♣=♥+♠; 2♦=6+ M, 2M=M+m, X=4M+ longer m, 2NT=minors, same if they open 1m – P - 1NT	
when we open 1m and opps overcall 1NT: 2m = M, 2 other m = m+M, 2M = natural, x = points	
vs weak NT: X = 14+ balanced, rest like vs. strong NT	
After our X: responses as if partner had opened 1NT (natural)	
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>	
Over 2♥/♠ 4m=5m+5♠/♥ over Multi 4m = 5m+5♥	
Over Multi: 2♥/♠=nat. 3♥/♠=nat. 16-18	
Double = t/o up to 3♠, Over 4♠ : X = strong, 4NT = any 2-suiter	
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣/♦ or 2♣/♦</b>	
(1♣/♦): X = T/O 1♦ = Maj. 7-11 HCP 1NT = Minors	
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>	
Jump=weak (<10H); XX=11+ with misfit or 3 cards in pd's M 10-12	
new suit at 1-level= F1, NF at 2-level	
2NT after X over 1M =4 card fit+10-11 hcp,	
2NT after X over 1m: 2SA = 5+m, 5-10, 3m=5m and 10-12	

Ruth Nikitine 1928 – Darina Langer 1554

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd/5th	3 <sup>rd</sup> but attitude after raise	
NT	4 <sup>th</sup>		
Subsequent	attitude		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx	AKx(x) asks attitude	
King	KQ(x) or AK bare	KQ(xx) or AKJ10x	
Queen	QJT(x), QJx, Qx	QJ(x), or KQ109(x)	
Jack	(H)JTxx; JT9x	(H)JTxx; JT9x	
10	(H)T9x	(H)T9x	
9	9x	9x	
High-low	Doubleton or 3 <sup>rd</sup> from 3+	Doubleton or 2 <sup>nd</sup> from 3/4	
Low-high	Promises a third	Promises a third	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 High=Enc	Count Hi-low=even	direct (High=Enc)
	2 Count, Hi-low=even		
	3 SP		
NT	1 High=Enc	Count high-low=even	1. discard: Lavinthal
	2 Count Hi-low=even	S/P	
	3 S/P		
Signals in opponents trumps suit:			
Hi Low=odd # of trumps if we want to ruff			
Lavinthal (SP) if not (High = suit preference for higher suit)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
If shapely, may be light (10+)			
Responsive and negative doubles through 3♠			
1m - (1♥) - X = 4 spades			
If they bid our suit: X by responder: big H (A/ K); by opener: lead directing			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Lightner double (asks for unusual lead against a slam)			
Support X and XX (at the 3-level with extras, 16+)			

EBL CONVENTION CARD	
<b>CATEGORY:</b> Natural Green	
<b>NCBO:</b> SWITZERLAND	
<b>PLAYERS:</b> Darina Langer-Ruth Nikitine	
<b>EVENT:</b> European Championship Woman + Seniors	
January, 2024	
<b>SYSTEM SUMMARY</b>	
<b>15-17 NT; 5 card majors, 1♦ = 4+</b>	
<b>GENERAL APPROACH AND STYLE</b>	
2/1 F1	
5 card Majors in 1 <sup>st</sup> and 2 <sup>nd</sup> ; 1♦ = 4+	
1NT = 15-17 H (5M or 6m possible)	
2NT = 20-22 H (5M or 6m possible)	
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>	
3NT solid minor, no outside king or ace	
2♣ FG or semiforcing in ♥ or ♠ ;	
2M=5M+4+m / 5(+)m if VUL (5-10H); may be 4 m NON VUL	
1♥/♠ [2NT] 3♣ = Fit 11-12 3♦ = ♠/♥ NF 3♥/♠ = 4+ cards, 7-10 hcp.	
2♦ Multi: weak major or SF in minor	
2♥ weak 2-suiter 5♥s + 4 in minor, vulnerable 5/5	
2♠ weak 2-suiter 5♠s + 4 in minor, vulnerable 5/5	
<b>SPECIAL COMP. BIDS THAT MAY REQUIRE DEFENSE</b>	
Weak jump shifts after intervention	
1♣ - 2♣ = majors	
1♦ - 2♦ = majors	
1♣ - 2♦ / 2♥ / 2♠ = weak	
<b>SPECIAL FORCING PASS SEQUENCES</b>	
In FG situations, pass is forcing	
In SI, pass of OPP's bid at 5 level = first round control, X denies control, bid = cue & 2 <sup>nd</sup> round control	
<b>IMPORTANT NOTES</b>	
Splinter	
<b>PSYCHICS: Rare</b>	
<b>23.06.24</b>	

OPENING	TICK IF APPROACH OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER
1 ♣	2	3 ♠	10-21 HCP	1MAJ: may have longer ♦s Double Raise = Preemitive(5 Cards) Simple Raise 4-7 HCP	after 1MAJ and 1 NT Rebid: Check back: 2 ♣ = invit. asks for 2 ♦ 2 ♦ = FG	Cue Bid = Limit Bid or better
1 ♦	4	3 ♠	10-21 HCP	1NT: 6-10 HCP Double Raise= Preemptive Simple Raise 4-7 HCP		
1 ♥	5	3 ♠	10-21 HCP	Bergen Raises (without intervention OP - except x), 3 ♣ = 4card fit 7-9HCP, 3 ♦ = 4card fit 10-11HCP, 2 NT= 4card fit 12+ HCP, Splinter 11-14 HCP	After 2NT: Opener shows Shortness on 3 Level. Opener shows 2nd suit on 4th level, 3NT = bal. hand, 3♥ = 15HCP+, 4♥ = min. hand, no single	Cue Bid = Limit bid or better 2 ♣ Drury, after 3/4 <sup>th</sup> hand opening 3card fit, 10-11 HCP
1 ♠	5	3 ♥	10-21 HCP	Bergen Raises (without intervention OP - except x), 3 ♣ = 4card fit 7-9HCP, 3 ♦ = 4card fit 10-11HCP, 2 NT= 4card fit 12+ HCP, Splinter 11-14 HCP	After 2NT: Opener shows Shortness on 3 Level. Opener shows 2nd suit on 4th level, 3NT = bal. hand, 3♠ = 15HCP+, 4♠ = min. hand, no single	Jump in new suit weak
1NT		3 ♠	15-17 HCP 5Card MAJ 6Card min possible	2 ♣ Stayman (can be weak) 2 ♦/♥: Transfers 2 ♠ Transf for ♣s or ♦s or both minors. 3 Level = Slaminvite 4 ♣ - Transfer for ♥ - 4 ♦ = Transfer for ♠	After transfer: break with 4card FIT New suit 2 LEVEL F1 New Suit 3 LEVEL FG After stayman : 2 ♦ - 2 ♠ : Relay; - 3 ♥/♠ : invit 5/4 After 2 ♠ : later 3 ♥/♠ :short with 5/4 minors	
2 ♣	✓		FG or 23-24 HCP BAL or ACOL-2 in MAJ	2 ♦: no Ace, 2 ♥= red Ace + extras, 2 ♠= black Ace + Extras. 2NT= 2 Aces, 3 ♣/♦= black/red Ace	after 2 NTRebid:: Puppet Stayman	
2 ♦	✓	2 ♠	Multi : Weak Two ♥ or ♠ 4-10 SF in Minor	2 ♥/3 ♥ pass or correct 2 ♠/3 ♠/3 ♦= nat. n.f. 2NT: F1 INV relay 4 ♣ – announce your suit by Transfer 4 ♦ – announce your suit direct	after 2NT(INV+): 3 ♣: Min ♥ WT 3 ♦ Min ♠ WT 3 ♥: Max ♠ WT 3 ♠ Max ♥ WT	to play ♥: bid 2 ♥ then 3 ♥
2 ♥	5	3 ♣ only	2-suiter 5+ ♥&4+ MIN 5-10 HCP	2NT: INV+ relay, 3 ♣ : pass or correct, new suits NAT nf	after 2NT: 3 ♣/♦/: MIN with ♣/♦ 3 ♥: 5-4 MAX 3 ♠: 5 ♥+5 ♣ MAX 3NT:5 ♥+5 ♦MAX	
2 ♠	5	3 ♣ only	2-suiter 5+ ♠&4+ MIN 5-10 HCP	2NT: INV+ relay, 3 ♣: pass or correct; new suits NAT nf		
2NT			20-22 HCP BAL 5 Card maj. possible	3 ♣= PuppetStaym 3 ♦/♥s = Transfers 3 ♠ = Weak with minor 4 ♣/4 ♦=nat. slaminvite		4 ♣ both MAJ 4 ♦ both MAJ - Slaminvit
3any	6		PRE	new suit = F1	SLAM APPROACH AND CONVENTIONS (including all slam-interest bids)	
3NT	✓		Gambling, no side A/K	4 ♣: pass or correct;	CUEs up to 4NT, after 4NT mixed CUEs (1st and 2nd round controls), ROPI-DOPI,	
4 ♣	7		PRE (tactical)		RKCB (3/0, 4/1,2,2+TQ) + Scan 4 ♣/♦ = RKCB in non-comp. auctions	
4 ♦	7		""			
4 ♥ ♠	7		) ""			