



WORLD BRIDGE FEDERATION
Standard Card. Renate Adelsberger

System Summary

General approach and Style

2/1, Natural, 5-card Majors

INT response = semiforced

INT Opening: 15 - 17

2 over 1 response: gf

Special Bids that may require defence

2♣ Opening = gf or 22+bal

2♦ Opening = Weak ♦ 6+ (6-10 HCP)

2♥ Opening = Weak Major 6+ (6-10 HCP)

2♠ Opening = Weak Major 6+ (6-10 HCP)

2NT Overcall = two lower unbid suits

Michaels Cue-bids (Note 1)

Special Forcing Pass Sequences

Important notes that don't fit elsewhere

Psychics:

Rare

Leads and Signals

Opening Leads - style

Lead

Suit 3rd / 5th

NT Small = Like in Partners suit 3./5.

Subseq

Other

Leads

Lead Vs. Suit Vs. NT

Ace AKx: Axxx(+) AK: AKx(+)

King KQ; AK; KQ109x KQ: AKJ10(x); KQ109(+)

Queen QJ; QJx(x) QJ: QJx(+); AQJx(+); KQx(+);

Jack J10; J10x(+); KJ10x(+) J10; J10x(+); KJ10x(+)

10 109; 109x(+); H109x(+); 10x 109;

9 9x; 98x(+) 98x(+)

Hi-x Sx; xxS Sx; Sxx; xSxx

Lo-x HxS; HxSx(+); xSxx(+) HxS; HxxS(+);

Signals in order of Priority

Partner's Lead Declarer's Lead Discarding

1 Hi/lo = E Same odd= enc, even=SP

2 Hi=encouraging

3 S/P

1 Hi/lo = E same odd=enc, even=SP

2 Lo= encouraging

3 S/P

Signals (including trumps):

Echo in trump suit shows ability to ruff

Takeout Doubles (Style; responses reopening)

May be light with classic shape

Cue = F until a suit is bid twice;

New suit = FI

Reopen: same as above

Special, artificial and competitive doubles/redoubles

Responsive DbI: After T/O Dble thru 4♥; after o/call thru 4♠

Repeat same suit dble by Neg doubler = Take out (See Note 8)

Over minor Michaels: Major = stopper

Over Major Michaels: cue bid in opponents' major = limit raise or better

Defensive and Competitive Bidding

Overcalls (Style; responses: 1/2 level; reopening)

General Style = Sound

Reponses: Jump Raise = Preemptive

Cue-Bid = Forcing raise

New Suit = Forcing - jump shift = fit

In Balancing Position: Same

Take-out double:

General Style = Can be light / shaped

Responses: Natural. Cue bid = Forcing

INT overcalls (2nd/4th live; responses; reopening)

2nd Position = 15-17, maybe semibal

Responses: Bid as INT opening

Natural

4th Position = 10 - 14

Responses: stayman, transfer

Jump Overcalls: (Style; responses; unusual NT)

1-Suit : Natural;

Responses - New suit = forcing

2-suit:- 1min- 2♦ = 5♥/5♠

Reopen: Cue = any good 2-suiter. 2NT = 19-21

Direct and Jump cue Bids (Style; responses; reopen)

Direct Cue Bid = Michaels

Vs NT (vs Strong/weak; reopening; pH

Landy, dbl is Penalty, Rest nat

Vs preempts (doubles, cue-Bids; jumps; NT bids

Take out doubles thru 4♥

Vs Artificial Strong Openings

Over Opponents take out double

New suit forcing at 1-level

Jump Shift non-forcing

Double Jump = Splinter / 2NT = limit raise or better

Opening	Tick if Artificial	Min. No. Cards	Neg. Dbl. Thru'	Description	Responses	Subsequent Auction	Modifications over Competition and with Passed Partner
Pass				Not an Opening Bid			
1♣		3	3♠	11 - 21 HCP	Inverted Minor Strong jump shift (1♣ - 2 any)	4th suit forcing; game forcing; Reverses by opener forcing; by responder = Game forcing; Third suit = 1 Round Force	Jump Cue-bid over overcall = Splinter Cue bid for overcall = asks for a stopper Jump shift pre-emptive over overcalls
1♦		3	3♠	11 - 21 HCP	Inverted Minor, Strong jump shift (1♣ - 2 any)	As above	As above
1♥		5	3♠	11 - 21 HCP	INT semif., 2cl= Maybe 0 cards if 14+ with M	1M-2cl:-2d(12-14 bal or with min) -2M(6+ 12+) -2NT(18-19). -3min(nat	Cue bid over Comp = Strong Raise
1♠		5	3♠	11 - 21 HCP		1sp-2cl: se	As for 1♥
INT				15 - 17 balanced	Jacoby Transfers		Dbl is T/O
2♣	☐		3♠	Artificial, strong - near Game Force, any suit,(s) any shape	2♦ = neg 0-7, Rest nat 8+		Natural
2♦		6(5)		6 - 10 HCP	New suit forcing 2NT asks for feature if maximum		Natural
2♥		6(5)		6 - 10 HCP	New suit forcing 2NT asks for feature if maximum		Natural
2♠		6(5)		6 - 10 HCP	As for 2♥ opener	As for 2♥ opener	Natural
2NT				20 - 21 balanced	Jacoby Transfers; puppet stayman		Natural Dbl = t.o.
3♣		6 7		Pre-emptive	New Suit forcing	Slam Approach and Conventions (including all Slam-Interest Bids) RKCB (14,30), Splinters, 5NT: GST Cue Bids	
3♦		6 7		Pre-emptive	New Suit forcing		
3♥		6 7		Pre-emptive	3♠ Natural. Minors = cue-bid		
3♠		6 7		Pre-emptive	4♥ Natural. Minors = cue-bid		
3NT		7(6)		Gambling			
4♣		7 8		Pre-emptive	Natural		
4♦		7 8		Pre-emptive	Natural		
4NT							



