

INTERVENTIONS**NATURAL**

NATURAL RESPONSES, CUE=F1, FITED HAND
Jump RAISE=PRE

1NT Overcalling

15-18HCP (2nd position) System ON Responses;
11-14 (revell) System Off Responses

**Oponents double 1NT opening/interv
2nd hand**

Swedish defence

4th =RDBL =Short ♠

2 Suit Hand

Michael's Cue Bids (Precision)

VS NT Strong; 2nd Multilandy; 4th Landy

Weak: 2nd and 4th Position • Landy
Dbl vs WEAK NT=15-17 sys on (2nd) sys off (4th);
Dbl vs STRONG NT=4c M+ 5c m or any strong
hand (2nd); 11-14 sys off (4th)

VS PREAMPS

T/O DBL THRU 4♥; VS 2♦MULTI- 2x natural
OPT DLB OVER 4♠ OR PLUS

OVER OPONENT DOUBLES

1M-(DLB)- TRUSCOTT
New Suit=F1
RDBL=(10)11+HCP

DOUBLES

COMP DBL THRU 4♦; NEG DBL THRU 4♥
SUPPORT DBL 2♠
RESP DBL THRU 4♦
SUPP RDBL

SIGNALS and LEADS**Leads**

- 1,3 and 5 Vs Suit Same in Partner's Suit with exceptions (MUD)
- 1,2,4 Vs NT
- Any Vs Slams

Subsequent Attacks

- 1,3,5 /Attitude

Frequent Leads:

Lead	Suit	NT
Ace	AKJ10(+); AKx	AKx(+)
King	AK; KQ; KO (J/10)x(+); KQ109(+)	AKJ10(+); KQ(J/10)x(+)
Queen	QJ; QJx(+)	QJx(+); AQJx(+)
Jack	J10; J10x(+)	J10x(+)
T	109x(+); HJ10x(+)	HJ10x(+); 109
9	9x; 98x(+); H109xx	109xx(S)
Hi-X	Sx; HxS; HxSx	Sx; HxS; HxxS
Lo-x	xxxxS; xxS	xSxx; xxS

SIGNALS

	Partner Lead	Declarer's Lead	Discarding
Suit: 1st	H=ENC; L=DISC+S/P	Couting	O=ENC; E=DISC+S/P
2 nd	H=ENC; L=DISC+S/P		O=ENC; E=DISC+S/P
3 rd	H=ENC; L=DISC+S/P		O=ENC; E=DISC+S/P
NT: 1st	O=ENC; E=DISC+S/P		O=ENC; E=DISC+S/P
2 nd	O=ENC; E=DISC+S/P		O=ENC; E=DISC+S/P
3 rd	O=ENC; E=DISC+S/P		O=ENC; E=DISC+S/P

Conventions Card**Portugal****T. Kay - Clara Fonseca**

FPB 2075 FPB

BASIC SYSTEM**Natural - '2/1' Game Forcing - 1NT F1**

- ♥, ♠ > 5⁺c. • ♦ > (3-4⁺)c. • ♣ > 3⁺ c.
- 1 NT > 15/17 • 2♣ > F Indet or FG
- 2♦ > Multicolor • 2♥/♠ > Bicolor 5-10H
- 2NT > 20/21 • 3NT Gambling

SPECIAL BIDS

CACHALOT SPUTNIK TRUSCOTT+BERGHEIN
RKCB BW EXCLUSION SPLINTERS
DOPI/ROPI 4TH SUIT FG BERGEN
MINORWOODW (1ststep= unwilling slam except over
2NT opening)
GERBER GLADIATOR MIXED RAISE
LEBENSÖHL PUPPETSTAYMAN
DRURY POLISH BICOLORS SMOLEN
CHECK-BACK (TWO-WAY) MICHAELS PRECISION

PSYCHICS: RARE

TAKE OUT DOUBLES

NATURAL. OPENING VALUES

NATURAL RESPONSES; CUE=F1

9+HCP REOPENING

TRIAL BID = COMPLEMENT: 1st step - D or doubleton; 2nd step - K or singleton; 3rd step - A or void

• PRE > Pre Empt • GF > Game Forcing • F1 > 1 Round Forcing • NF > Non Forcing • Seq > Sequence • m > minor • Nat. > Natural • Cb > Cue-bid • tb > trial-bid

Legend : • 1. > Opening • 2. > Marked (✓) if Artificial • 3. > Minimum number of cards • 4. > Competitive Doubles up to...

<u>1.</u>	<u>2.</u>	<u>3.</u>	<u>4.</u>	DESCRIPTION	RESPONSES * <i>Naturals, except :</i>	REBIDS	Changes for <i>Passed Hand</i>
1♠		3	4♥	11+/20 H	• Inverted Minors • 1m---2M (weak)	After 1♠-1♦-1NT>balanced hand (possible 4 c Major)	
1♦		3	4♥	11+/20 H	• Checkback Two-way	• After 1♠-1♦-1♥/♠ > Natural and unbalanced hand	Catch all
1♥		5	4♦	(9) 11+/20 H	• 1 NT f > 3/12- • 2/1' > Gf	• 2 NT it's <i>catch-all</i>	• 2♣ > Drury-3+ c D
					• 2 NT f > 4+ tr. support 11+	• 3X> sing • 4X> 5-5	• 2♥ > 5-9 H 3+ c.; B
					• 3 NT > 3+ tr., B. 15-17	• 3♥> 17+ 1 sing indeterminate	• 2NT > Minors 4-9+
					• Raises (3♥ 0-5+, 3♣ 6-9, 3♦ 10-11)	• 3 NT > 17+ No sing	• 3♠ or 3♦ > Bergen
1♠		5	4♦	(9) 11+/20 H	Same as 1♥		
1 NT		-	-	15/17 H; ± Bal (15/17) in 4th	• 2♣ > Stayman (Don't promise 4 card Major) after 2♦--3♣ → Ask minors distrib. ; 3♦>sing M	• after Stayman: 2♦ > No 4 Card Major • 2♥/2♠ > Nat	
1NT revel				12-14, SYS OFF	• 2♦/♥ > Transfer • 3♣ → 3♠/3♥ > slam try • 3♦ → 5+5M 8-9H • 2♠ → bicolour ♠ ♦ • 2 NT → ♦/♠(strong/ weak)	• after transfer: 3♥/♠>4 (• 2 NT> Max 4-3-3-3	
					• 4♠ > Gerber bw ♠		
					• 4♦ bicolour ♥/♠ just FG		
					• 4♥/♠ > To play; • 4ST> quantitativo		
2♠				FG in minors/ in majors 5 losers or less	• 2♦ > relais: 2x > suit 5+ with 2 top fig • 2NT > 10+ no suit 5+ with 2 top fig auction		
2♦				Weak 6♥ or ♠ or 22/23 NT	• 2 NT f > Ask description • 3 (minor) > Natural & Forcing • 3 (Major) > Pass or Correct • 3 NT > To Play • 4♥/♠ > To Play; 4♠ > Gerber bw ♠ • 4♠ > Bid suit in transfer • 4♦> bid suit	• 1NT----- 2♣ 2♥/♠----- 3♠/3♥ > slam try in ♥/♠	
2♥		5+		Bicolor 5♥/4+any suit	• 2NT > Ask description.slam try passa por 2ST		
2♠		5+		Bicolor 5♠/4+minor	• 3♦>slam try opening suit		
2 NT				20-21H	Puppet stayman; 3NT> 5♠+4♥; 3♠ > stayman for minor; 4♥/♠ > slam try ♦/♠→ 4NT> To Play		• DOPI
3NT				Gambling 7cards in 1 minor	4♦> Ask singleton or void		• ROPI
3♥/3♠		6+	-	Pre emp			
3♠/3♦		6+	-	Pre emp		competitive auction	
4♠/4♦		6+	-	Pre emp		1M---- (X)----? TRUSCOTT	
4♥/4♠		7+	-	Pre emp		2♣---- (X)----? XX→ 0-11C; P→ 21C	
4NT		10	-	Bicolor minor		2♠---- (2w)----? X→ 0-11C; P→ 21C	

23/12/2025

• PRE > Pre Empty • GF > Game Forcing • FI > 1 Round Forcing • NF > Non Forcing • Seq > Sequence • LT > Losing tricks • m > minor
• Nat. > Natural • o/ > Over • ... ? > Interrogative • FI > Undetermined Strong • Cb > Cue-bid • th > trial-bid • Uni > One suit hand • Bie > 2 suit hand • Tri > 3 suit hand