

Defensive and Competitive Bidding	
Overcalls (Style; Responses; Reopening)	
Normally sound, but may be weak 1-level (lead direction)	
1 NT overcall (2ND/4TH; Responses; Reopening)	
15-18 1-3 rd , 15-18 4 th . NT system ON.	
Jump Overcalls (Style; Responses; Unusual NT)	
(2M) - 4m: = 5+m 5M (other M)	
2NT: 2 lowest unbid suits , weak/strong	
(1♥)-p-(2♥) -2NT = minors	
(1♠)-p-(2♠)-2NT= minor	
Direct and Jump Cue Bids (Style; Responses)	
Michaels after 1M (other M+♣)	
(1♣) - 2♦: Both major	
VS. NT (vs. Strong/Weak; Reopen: PH)	
Vs strong (from 15 + NT) vs weak NT, 2♣=M, 2♦= one major, X=at least same strength (1st pos)	
In 4 th seat may be more balance-pos.	
2♣= both M, 2♦= one major, 5+, 5-11hp , 2♥=nat, 5+, 12-15hp, 2♠=like to hearts, 2NT-Both minor or a strong two seater	
In 4 th seat Biribakken	
Dbl=m or M, 2♣/2♦=minor + one major, other nat	
VS. Preempts (Doubles; Cue bids; Jumps; NT bids)	
Take-out DBL	
Over 3m -4m =both M	
Over 2M , 4m shows that m + 5 in other M	
4NT = both minor	
VS. Artificial Strong Openings	
Yeslek	
Over Opponents' take out double	
XX= 9+ hp , after 1♣-x -sys same as pass -xx still 9+hp.	

Leads and Signals			
Opening Leads Style			
Suit	Lead	In Partner's Suit	
3 rd -5 th =odd;		3 rd -5 th =odd;	
NT	3 rd -5 th =odd;	3 rd -5 th =odd;	
Subseq	Standard count upside down attitude, standard smith		
Leads			
Lead	Vs. Suit	Vs. NT	
Ace	AKx/Akxx(x)	AK/Akx/Akxx(x)	
King	AK/KQ/KQJ(x)/KQT(x)	KQ/KQJ(x)/KQT(x)	
Queen	AQJ(x)/QJ(x)/QJT(x)	AQJ(x)/QJ(x)/QJT(x)	
Jack	HJT(x)/JT(x)	HJT(x)/JT(x)	
10	HAT9x/AQT(x)/T9x	HAT9x/AQT(x)/T9x	
9	H9x/9xx/T9	H9x/9xx/T9	
X	Hx xx /HT9 x /xx xx (x)	Hxx x /HT9 x /xx xx (x)	
Signals in order of priority			
	Partners lead	Declarer	Discarding
Suit:	Enc/Disrcg	Count	Enc/Disrcg
2 nd	Count	S/P	Count
3 rd	S/P		S/P
NT:	Enc/Disrcg	Smith	Enc/Disrcg
2 nd	Count	Count	Count
3 rd	S/P	S/P	S/P
<i>Signals (including Trump's): Low=Enc, Lavintahl in trump when possible. Smith high.</i>			
Doubles			
Takeout Doubles (Style; Responses; Reopening)			
Sound style, light reopenings			
Special, Art and Comp Dbl/Rdbl's			
RDBL in transfer seq shows 3 card support at 1-2 level.			

	System Card	
WBF		
System:		
Players	Lisbeth Glærum	Tonje Brogeland
	Åsane Bk	Flekkefjord bk
System Summary		
General Approach and Style		
Natural		
15-17 NT		
2♣=20+		
2♦= multi with one major 3-7 hp, 6 card suit, 26-27NT		
2♥= 6-kort 8-11 p		
2♠= 6-korts 8-11 p		
3 rd seat opening may be light.		
Special bids that may require defence		
If strong ♣ = Yeslek		
Special forcing pass sequences		
1X - bid -pass may be forcing. 2♣ -bid-pass=5+hp		
Important notes that don't fit		
1♣-(1♦)-X = both majors		
1♣-(1♦)-2♦ = inverted minor		
1♣/1♦ -(1♥) -1♠ = denies 4+♣		
1♣-(1♥)-x = 4+ ♣		
Psychics		
Can occur (very seldom)		

Opening	Art	Min. #	Neg. D. through	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		2	∞	11-22 hp	2♣=inv minor GF, 4+♣, 1NT=8-12, 2♦=9-12 with ♣, 2♥/2♦=6 cards suit 0-7hp, 2NT=11-13, 3♣ pre-empt 5+♣, 3♦♥♣ splinter, 4♦ void, 4M to play, 4NT =RCBW	1♣-2♣, new suit shows stopper, jump = splinter 1c-1x, 2NT-3y=transfer	1♣-2♣=natural play, 6-9 p 1♣-2♦=clubs 9-12 p
1♦		4	∞	11-22 hp	2♦=inv minor GF, 2♥/2♦=6 cards suit 0-7hp, 2NT 11-13, 3♣ 9-12 with ♦, 3♦ pre-empt, 3M =splinter, 4♣ void, 4M play, 4NT RCBW	1♦-2♦, new suit shows stopper, jump = splinter. 1d-1M, 2NT-3x=transfer	1♦-2♦= natural play, 9-10 p
1♥		5	∞	10-21 hp	1NT 6-11p, 2 lever respond GF, 2♣ natural (3343), 2♦ 5+, 2♥-6-8 hp 3 cards suit, 2♣ unknown splinter, 2NT GF w 4+♥, 3♣-3+♥ inv (9-11), 3♦-4+♥ 6-8hp, 3♥ 0-6 4+♥, 3♣-renons	1♥-2♥: 2♣3♣♦= shortness inv+, 2NT= any hand inv+. 1♥-2N 3-nat extra. (3cards+), 4m=void. 1♥-1NT-2NT- GF 3♣- five cards card, 3♦- five cards card 3♥=1-2-5-5	2♣ - 3 cards 9-11 2♦ - 4 cards 9-11 2♥- 3+ cards up wards to 9 hp
1♠		5	∞	10-21 hp	1NT 6-11p, 2 lever respond GF, 2♣ natural (3442), 2♦ 5+, 2♥-GF, 2♣ for play, 2NT GF w 4+♣, 3♣-splinter one suit inv, 3♦-3+♣ inv (9-11), 3♥-4+♣ 6-8hp, 3♣ 0-6 4+♣, 3NT-splinter nat	Same as after 1♥ 1-1NT-2NT-GF 3♣- five cards card minor, 3♦ ask 3♦- 4+♥ 3♥=1-2-5-5	2♣ - 3 cards 9-11 2♦ - 4 cards 9-11 2♥- 3+ cards up wards to 9 hp
1 NT		2♣	(14)15-17 May have 5M, 6m, single H 5422	2♣=Stayman, 2♦♥= transfer, 2♣= transfer to minor, 2NT= weak dobbelton , 3♣♦♥♣=singel, 4♣♦ M transfer, 4♥♣= transfer to minor	1N-2♣, 2♦-2♥= pick a major, to play, smolen 2♣=for play,inv with a unbalanced hand, 2NT ask for hand shape		
2♣	x	0	Any strong hand. If balanced 20-21	2♦ =wait (any hand) , 2♥♣ 5+ 6+hp, 3♣♦ 5+ 6+hp nat, 2NT (55)+♣+♦ 6+hp , 3♥♣ single 1-4-4-4 , 3NT good ♣or♦ nothing else, gående. 4♣♦=transfer M, slamtry vs 28-30 , 4♥♣ minor	2♣-2♦, 2x-3♣= sec neg. 2♣-2♦, 3♣-3♦ sec neg.		
2♦	x	0	Multi, weak two in one major, 2-7 hp,(5)6 cards suit or 24+	2♥-for play, 2♣- inv if partner have ♥, 2NT-ask	3♣= min with ♥; 3♦= min with ♦; 3♥= max with ♦; 3♣= max with ♥	Nat six 11-13	
2♥		6	8-11 hp	2NT=ask for single, 3♥= pre-empt, New suit ♣-♦-♦ F1			Nat six 11-13
2♣		6	Same as 2 H	2NT=ask for single, 3♣= pre-empt, New suit ♥-♣-♦ F1			Nat 11-13
2 NT		4♣	20-21 balanced May have 6m/5M (5422)	3♣= puppetstayman, 3♦♥= transfer, 3♣=minors, 4m= transfer M slamtry (♣=♥) , 4M= slamtry m (♥=♣), 4NT-kvant	Slam Conventions		
3x			PREEMPT Acc to VUL	New suit F1 Accept 4♣ is RCKB	0314 RCKB Dopi Ropi Splinter bids Cuebids (1 st 2 nd controls)		
3NT			Solid minor, gambling	4♣ p/c	5NT is frequently pick a slam		
4♣,♦			Preempt				
4♥,♣			play	4NT is RKBW	Lightner DBL		

4NT				Ask specific Aces	5♣ none, 5N=2 aces
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