

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
General Style: Sound	
Responses: cue-bid = Forcing raise; Jump Raises = PRE;	
Jump Shift = Pre-emptive; simple raises = constructive	
New suit = Forcing	
Reopening: same	
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	
2 nd pos = 15-18 HCP; Responses: as over 1NT opening	
4 rd pos = 10-14 HCP; Responses as over 1NT opening	
2NT reopen = 20-21 HCP, balanced	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Weak one-suiter (6-card)	
2NT = 2 lower suits (5+5)	
Resp: CUE = F, suit = NAT NF;	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
DIRECT: Michael's CUE: ♥+♠ over minor, OM+m over M	
Responses: all jump in known suits are pre-emptive. 2 NT= forcing	
Reopen: any good two suits	
reopening same as direct.	
VS. NT (vs. Strong/Weak; Reopening;PH)	
Multi landi= dbl = 4M + 5m; 2♦ = long M; 2 NT = both minors	
2♣ = ♥+♠; then 2♦=equal majors.	
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
DBL = T/O thru 4♥	
3m - 4♣ = both M strong at least 5/5; 4♦ = strong long M	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
DBL = ♥+♠, NT=♣+♦	
OVER OPPONENTS' TAKEOUT DOUBLE	
2NT=FIT 10+, limit+; RDBL = 9+ HCP , without good fit	
1-level = F; 2-level = NF; jump raises = PRE;	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd /4 th	xxx if not supported	
NT	2 nd /4 th	same	
Subseq	M.U.D.	same	
Others:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx (+),Ax(+)	AKxx; AKx(+)	
King	Kx,AK,KQ(+)	AKJT(x); KQT9(+)	
Queen	Qx,QJ(+)	QJT(+), QJ9(+); KQxxx	
Jack	Jx, JT(+); KJT(+)	same, AJ10(+)	
10	Tx, T9x; T9;	0 or 2 honors above	
9	9x, 98(+)	same	
Hi-X	Sx; xSx;	Sx; xSxx;	
Lo-X	HxS, HxxS (+),xSxx		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
	1 low= Encourage	same	o/e
Suit	2 low = Even		
	3 S/P		
	1 low = Encourage	Same	Same
NT	2 low = Even		
	3 S/P		
Signals (including Trumps): UDCA			
Echo UDCA in trump suit shows ability to ruff			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light 10+ with classic shape, otherwise strong hand.			
Responses: NAT. CUE-BID= F until a suit is bid twice;			
new suit after CUE=F1			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Responsive Dbl:After T/O Dbl thru 4♥; after o/call thru 4♠			
Negative Double suggest 4OM. 1♣-(1♦)-DBL = 4-4 Maj's.			

W B F SYSTEM CARD
CATEGORY: Green
NCBO: ISRAEL
PLAYERS: sara brouda & calanit waisblum
EVENT:
Israel Standard System Card 2/1
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural, 5 card Majors
Longer Minor - 1♣ if 3-3
2 way Bergen over majors - 3♣=7-11 4 cards, 3♦=10-11 3 cards, 2 NT= GF 4+ cards
1NT responses = semi F1 over 1M opening
1NT opening: 15-17
2 over 1 response: FG
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ Opening = strong, FG - any suit(s) any shape
2♦ Opening =Weak ♥/♠
2♥/2♠ Opening = 5M + at least 4m up to an opening
3NT opening = Gambling
2NT overcall = two lower unbid suits
Michaels Cue-bids
Lebensohl after 2-level overcall of 1NT (direct denies stop)
Negative Doubles to 3♠
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
Double Jump in new suit = splinter if minor over major
Jump Cue bid by opener = splinter raise

[illegible]
