

9 LEADS AND SIGNALS				WBF Convention Card 
OPENING LEADS STYLE				
In one level can be (not often) 4 cards. In 2 level decent	Lead	in Partner's Suit		
Reopening can be light (8+ HCP) and 4 cards.	Suit	2/4 (high from doubleton)	If no support (real suit, not 1m), small from XXX.	
When answering to overcall: 1 level forcing (and can be 4 cards), 2 level constructive, jump forcing if non-jump would not be forcing	NT	2/4 (high from doubleton)	If support, high from XXX.	
((1D)-1H-(p)- 2S is weak (0-5 HCP) but 3C is forcing.	Other:		If no support, small from XXX.	
(1x)-1M-(not pass)-2NT is support with 4 cards, inv+.				
(1D)-1H-(p)-1S-(anything) - 2D is 3 cards spades				
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS			
15-18 second position, system on	Lead	Vs.Suit	Vs. NT	SYSTEM SUMMARY
11-15 fourth position, system on	Ace	From AK	Same	GENERAL APPROACH AND STYLE
15+-18 after: (1C)-p-(1H)-1nt. Now system off, only forcing is 2H or jump	King	From KQ, or AK in high contracts	Asks for unblocking (10+) or count	2/1 GF, 5 times Major, Better minor
	Queen	from QJ	from KQ10x or worse, or from qj	1nt 15-17, stayman, 4 transfers, 3C puppet, 3D inv with 5-5M, 3M singleton +2-3 in oM, 4C va
	Jack	top of sequence or internal sequence	Same	4D/H texas, 4S Slam Force, Smolen
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	top of sequence or internal sequence	Same	1M- 1NT almost forcing, bergen, J2NT
1-Suit: weak (5-10 HCP) in direct position (but versus a passed hand	9	from 109x.. Or from H98...	Same	1m- 2m inverted, 3m 6-9, 2NT natural invitational, 2X 0-6 6 times, 1D-3C 6 clubs 9-11.
can be sometimes 4-12 HCP), 14-16 6 times in reopening.	Hi-x	ANY doubleton or 2/4: Hx, Xx, xXx...	Same	2C GF (almost) - 2D waiting (4+HCP), 2H negative
2-Suit: Michels.	Lo-x	2/4: Hxx, Hxxx, Hxxx	Same	Puppet after 1nt only (smolen after 2nt), 2way Checkback
(1x)-p-(1y) - now 2y is natural; 2x is 5-5 in other suits. 2nt is at least 6-5	SIGNALS IN ORDER OF PRIORITY			
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding
Direct and reopening - michels. Jump - asks for stopper	Suit:1st	Enc/disc	count	Suit Pref (italian)
(1x)-p-(p)- 2nt - 19-21 natural.	2nd	count	Suit Pref	
After partner opens and overcall - cue is support inv+ and jump cue is splinter.	3rd	Suit Pref		
After partner overcalls - cue bid is support inv+ and jump cue is mixed rais	NT: 1st	Enc/disc	smith	Suit Pref (italian)
dbl 5+m, 4M; 2C majors;2D 6 cards M; 2M 5cards M + 5(4) m; 2NT 5-5 m	3rd	Suit Pref	Suit Pref	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
3m at least 6, HCP unknown, 3M at least 6, preemptive (4-11 HCP)				2D - 6 cards in one major, 5-10HCP, or balanced 22-23
Same in reopening				2M - 5-10 HCP, 5M + 5(4) m
after weak NT (any range below 14-16) same system,				
but all bidding constructive and DBL is penalty.				
	DOUBLES			
	TAKEOUT DOUBLES(Style;Responses;Reopening)			
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	Can be offshape.			
dbl takeout, cue bids on minor 2 majors.				
preempt (any weak, including weak 2, multi, or 2 suits, or 3x)				
- 4m is 5-5 in m and M.				SPECIAL FORCING PASS SEQUENCES
After 3NT gambling, both 4C and 4D majors, when 4D stronger (15+ HCP)				
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
(1c): 1d = D+H, 1h = H+S, 1s = C+S, 1nt = D+S, 2C = C+D, dbl = C+H	support dbl/rdbl (till 2 level)			
(1c)-p-(1d): 2d = D+H, 1h = H+S, 1s = C+S, 1nt = C+H,	lightner			
2c = C+D, dbl = D+S	invitational (1S-(2H)-2S-(3H)-dbl invites game in spades)			
	Lead directing			
OVER OPPONENTS' TAKE OUT DOUBLE	Dopi/Ropi			
inverted on, but 2NT mixed and 3m weak. Drury off. Rdbl - 9+.	Dbl of splinter asks to lead the suit below the splinter.			
On 1M (double) 1NT and 2 level bids transfers.Bergen and Jacoby off.	Psychics: Very Rare			
1x-dbl-3y weak. 1M-dbl-2nt 4 cards, 10+.				

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OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING						
I C		3	4H	11-21 HCP, 3 if 4333 (not 4d) or	INT 9-10 HCP; 2C inverted; 3C 4-9 HCP; 2NT 11 HCP; 1D can be with 3 cards when no other bid.	2-way checkback after opener rebids 1nt	inverted is off after overcall. After dbl, 2m is 10+. 3m preemptive, 2NT mixed.						
				4-4-2-3	weak jump shift (0-5 HCP).	1C-1M-4M balanced 18-19							
					1C-1M bypass long diamond if less than opening.	1C-1D-INT balanced, can have 4M. 1C-1D-INT-2M gf, 5+D and 4M.							
					1C- 3D/H/S 7 cards 6-8 HCP	1C-1x-3NT long semisolid clubs.							
						1c-1x-2nt now all continuations are transfers,							
ID		3	4H	11-21 HCP,	INT 6-10 HCP; 2C GF; 3C 9-11 HCP, 6 clubs;	Same as Clubs	1D-dbl-3C preempt.						
				3 (usually) only if 4-4-3-2	2D inverted; 3D 4-9 HCP; 2NT natural;								
				(sometimes we do it if 4333)	Others like after 1c								
IH		5	4D	11-21 HCP (can be less with shape)	INT almost forcing; 2S wjs; 2m GF, bergen, Jacoby	1H-INT-2m-2H can be 3 5-6 HCP. 1H-3C/D-3S asks for shortness.	Drury						
					1H-2H 6-10 HCP. Now 2S starts short game	1H-INT-2m can be with 3(2) m. 1H-INT-2NT 17-19HCP. 1H-1S/NT-3NT 6H 18-20	1H-(dbl) now 1s natural, 1nt/2c/2d transfers, 2h support 5-7 HCP, 2NT 4H 10+, 3 level bids preempts.						
					3S 7 cards, 6-8 HCP. 4C, 4D splinter 12-14HCP	1H-INT-2C-2S club support 10-11. 1H-INT-2D-2S either 6 clubs 9-11 or 4 diamonds 10-11 (now 2nt asks)							
					2C can be with doubleton, 2D with 5 cards	1H-2m-3m 4 cards 14+. With 4 cards, less HCP either splinter or 2M or 2NT.							
IS		5	4H	11-21 HCP (can be less with shape)	same. 3H natural invitational.	Same, After IS-3C/3D 3NT asks for shortness.	Drury. IS-(dbl) now 1nt/2c/2d/2H transfers, 2s support 5-7 HCP, 2NT 4s 10+, 3 level bids preempts.						
I NT				(14)15-17 HCP. Can have 5M or 6m	2C NF stayman.	INT-2C-2D: Now 2H weak both majors, 2S INV+ with 4H and 5S. INT-2C-2D 3M smolen.	After intervention DBL takeout.						
					4 suits transfer; 3C puppet; 3D 55majors invitational; 3H/S singleton, 2-3OM, 4-5 or 5-5 minors.	INT-2C-2M-3OM fit, slamish. Preaccept after minor transfer. Suit after minor transfer singleton. INT-2NT-3D-3NT singleton club.	Rubensoh.						
					4C invitational with minors (see answers); 4D/H texas; 4S invitational 5332 with 5 clubs; 4NT invitational 5332 with 5 diamonds.	INT-4C-4D asks: now 4H 44 in minors, 4S 3-3-3-4, 4NT 3-3-4-3. After all invitations 4NT is refusal.							
2 C	V			GF (almost)/ 17+ HCP	2D 4+HCP, waiting; 2H negative; 2S/3C/3D 5+, 8+HCP.	2c-2d/2h-2NT gf (after this as after 2nt opening).	2C-(not pass or double)-dbl 0-3 HCP						
					2NT 5+H;	2C-2H-2M-(anything)-3M can be passed							
2 D	V			6 cards Major, 5-10 HCP, or balanced 22-23	2H,2S,3H p/c; 3S inv with spades. 3NT,4H,4S to play.	2D-2S- now if hearts, 3C maximum, 3D minimum. 2D-2NT now 3C maximum, 3D minimum with hearts, 3H minimum with spades. 2d-2nt-3c gf, and now 3d asks for major in transfer. For any answer on 2nt, 4 m is cue bid and 4M to play.	2D-(2M)- dbl pass/correct.						
					2NT asking; 3m forcing. 4C bid your M with transfer. 4D bid your major.	After any responder bid (except 3S), NT is the strong hand.	2D-(3x)- dbl 100% penalty						
						After 2D-2x-2NT, continuations as after 2NT opening. After 2D-2/3x-3NT, continuations as after (3x)-3NT.							
2H	V			5H, 5+m, 5-9 HCP. Sometimes 5-4	2NT asks,3C p/c, 2S to play, 3S/3D natural and GF.	2H-2NT-: 3C min with clubs, 3D min with diamonds, 3H max with clubs.							
						3S max with diamonds. After 2NT and answer of 3c/3d, 3OM invites slam in M, 3Om invites slam in m. After 2NT and answer of 3H/3S, 4m is slamish in minor, 4om slamish in M, 4OM to play.							
2S	V			5S, 5+m, 5-9 HCP. Sometimes 5-4	Same as H.	Same as H.							
2NT				(19)20-22, balanced or semibalanced.	3C smolen. Now 3d no major, 3M 4 times, 3NT both majors.	2NT-3C-3d/h/s-4m slamish in m. 2NT-3C-3M-OM- slamish in M. 2NT-3d-3h-3s 5-5 slamish. 2nt-3h-3s-4h 5-5 not slamish.							
					Major transfers; 3SS MSS; Texas; 4C/4S/4NT Slam invitation as after 1nt.	2NT-3C-3D now. 3M is 4 cards M+5 OM. 2NT-3C-3NT - now 4C hearts, 4d spades, 4H slamish in club (and then 4s KC and 4nt so), 4S slamish in d (and then 4NT so and 5c KC).							
3m	6			Preemptive 4-10 HCP. Can be very weak suit.	4om slamish. 3X forcing.	3C-3H: 4H doubleton, 3S no doubleton H, 4D 3 hearts, 4C signoff.							
3M	6			Preemptive (4-10 HCP)	3S forcing. 4m cue. 4OM to play.	High Level Bidding							
3 NT	V			gambling, no outside K.	4/5/6C Pass/Correct. 4M to play, 4D asks for singleton.	RKC 1403; DOPI/ROPI; After 5C/5D lowest step asks for Q. If no Q return to suit.							
4m	7			Preemptive (4-10 HCP)		After 4NT and answer, the lowest available step (not signoff and not asking for Q asks for K. Answer shows specific K or the 2 other Kings.							
4M	7			Preemptive (4-10 HCP)	Lackwood - bid asks for control.	Exclusion - answers 0314.							
4NT	V			minors		Lowest possible cue.							
						1M-2NT Jacoby. Answers: 3C minimum, 3D/3OM 15+, 4 cards; 3NT 17-18 balanced; 3M 15+, 4clubs.							
						4X void. 4M 12-14, 6 cards balanced.							
						After 1M-2NT-3C - 3M asks for shortness and other suit shows shortness.							
						Non-Serious 3NT (or 3S over hearts).							
						After Major fit (1M-2M or 1m-1M-2M) - new suit is long game try, next step is preparation to short game try.							
						But jumping to 4 level shows second suit,							