


<b>W B F CONVENTION CARD</b>
<b>CATEGORY:</b> Green
<b>NCBO:</b> Swiss Bridge Federation 
<b>PLAYERS:</b> Cecilia Billiet – Sybil Bragadir
<b>EVENT</b> OEWTCT
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
2/1 GF, Forcing NT, 1m = 3+, inverted minors GF
Strong NT, 5CM possible, 6 card minor possible
2NT= 20-22 5CM possible, 6 card minor possible
2♥/♠ = weak 6 card suit
2♦ = game forcing
2♣ = majors, max 10 HCP
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
1♠/1♥ - 3♣/♦ - 4 card support and 9-11/6-8 points
1♠/1♥ - 2NT = GF, then bids at 3 lvl = shortage, 4 lvl – 2 suiter
1♠/1♥ - 3♥/♠ = SPL GF
1M-2m-3X – SPL agreeing m
1♣-2♦/♥/♠ = transfer ♥/♠/♣ 6 cards 3-6 points
1♦ - 2♣ = GF ♣ or ♦ 1♦-3♣/3♦ inv with ♣/♦
1♦ - 2♦/♥/♠ = transfer ♥/♠/♣ 6 cards 3-6 points
Transfer sequences after intervention / X of m suit opening (impossible transfer is stop asking)
1♠ in 3 <sup>rd</sup> /4 <sup>th</sup> = 4+ cards
Double transfers over 1NT opening (2nd suit bid is also transfer)
2♣ Roudi over 1m-1M-1NT asks if p has 3CM
2♣ Drury is a max passed hand and 3 or 4 card support in opener's major
1x-1y-3NT = strong hand with long suit in x
<b>SPECIAL FORCING PASS SEQUENCES</b>
DOPI-ROPI, XX of lead directing X shows Ace or void
When opponents make sacrifice bid – PASS is stronger than X
<b>IMPORTANT NOTES</b>
Frequent light openings in 3 <sup>rd</sup> seat according to vulnerability
3 <sup>rd</sup> seat pre-empts can be very weak
<b>PSYCHICS:</b> Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	BIDDING			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♥	Better minor NF, Walsh	1♥/♠ then raise to 2♥/♠ promises 3+ card support  1♦ is GF if responder also holds a 4CM 2♣ = GF, 2♦/♥/♠ = wk transfer, 3♣ = INV	2♠/NT asks for info, 2NT/3♣ = 4 cards + singleton, 3♣/♦ 3 cards, min, 3♦/♥ 3 cards max, 3♥/♠ 4 cards min, 3♠/NT 4 cards max 1♣-1M-2♣-2♦ = FORCING 1♣-1♦-1♥/♠ = 5/4	Transfers over intervention or double up to 2♠
1♦		3	4♥	Better minor NF	1♥/♠ then raise to 2♥/♠ promises 3 card support  2♣=GF with ♦ or ♣, 2♦/♥/♠ = weak transfer 3♣ =Weak ♦ TRF 3♦ = INV	Same as above	Transfers over intervention or Double up to 3♣
1♥		5	3♠	5 card Major Rev. Bergen raises (4 card fit) Jacoby 2NT	1NT F1 round 1♥ - 2♥ 8-10 pts, 3NT sign off 3♣ 9-11 HCP, 3♦ 6-8 HCP, 3♥ 0-5, 3♠ = SPL 2NT=GF 3♠ = splinter	1♥-1NT-2NT = 5/4 18-19 or 6♥ , 3♣ relay 1♥-2x-2♥-3♥ forcing, 3♠ = min  Bids at 3 LVL = SPL, 4 LVL 2 suits, 3♥ = extra values/length, 3NT=5332 12-14	2♣=fit and asks op strength / All jumps are 5 in suit & 4 in p's suit
1♠		5/4*	4♥	5CM, <i>can be 4 cards in 3<sup>rd</sup>/4<sup>th</sup> seat.</i> Otherwise same as 1♥	Same 3♥ = Splinter	same	Same
INT				15-17 balanced or semi balanced	2♣ stayman, then 2♦ = no 4CM	2M = 5/4 INV, 3M= 4/5 (SMOLEN), 4♣/♦ = 6♥/♠ and 4 in OM	Transfers over int over NT 2NT = ♣ or stop in opp's suit
				5CM or 6cm possible	2♦/♥/♠/NT = transf, then 2NT/3M = max/min 4 C 3M = 1 in M, 3 in OM, 5/4 minors 3♣ = asks for 5 card major 3♦ =SI+ minors 5/5	After 2♦/2♥ - 2♥/2♠ next bid is 2 <sup>nd</sup> transfer  3M=5, 3♦=4CM	3NT is no stop in opp's suit Cue bid is stayman If opps have 2 suits, cue = stop
2♣	X			Weak Majors at least 5/4	2♦ asks p to bid longest M, 2♥/2♠ NF, 2NT strong and asking	3♣ - max 5/4 then 3♦ asks p to bid 4CM 3♦ min 5/5, 3♥/♠ min 5/4, 3NT max 5/5	
2♦	X			GF in a suit or 23+ balanced	2♥= 0 or 1 control, 2♠ 2 ctrls, 2NT = 2kings, 3♣ 3 Ctrls etc. (Kings = 1 CTRL, Ace = 2CTRL)	Jump to 4m is both M short in m	If opps bid then X = 0 Aces, Pass = 1 (DOPI/ROPI)
2♥		6		weak	2NT asking	3♣ bad suit and hand, 3♦ bad hand, good suit, 3♥ max hand, bad suit, 3♠ max hand, good suit	X = Penalty , new suit is NF Cue is fit and inv
2♠		6		weak	2NT asking	Same as above	same
2NT				20-22	3♣ asking for 4 or 5CM, 3♠ = transfer to 3NT, 4♥/♠ = SPL 5/5 minors 3NT /4NT = 5♠/4♥ wk/stg	4♣/♦ = weak/strong After 3NT minor suit is 6 in Om SI+, 4♥/♠ is 5/4 in the minors and slam seeking	Negative doubles
3♣♦♥♠		7		weak	Change in suit is Forcing 1 Round		X is penalty
3NT		7		7 card solid minor	4♣ = Pass/Correct		X is penalty
4♣/♦		8					
4♥/♠		7-8					
4NT		6/6		Both Minors weak			
5♣		9		Weak 8+ cards		HIGH LEVEL BIDDING	
5♦		9		Weak 8+ cards			
						Kickback Blackwood (4LVL in T +1) 1430, next step asks QT, jump resp shows K in suit plus TQ. 3M+1= serious, Lightner doubles ask p to lead dummy's 1 <sup>st</sup> suit	