

DEFENSIVE AND COMPETITIVE BIDDING		
OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)		
Nat 6-16p 5+ cards		
Opponents'suit: Good support in partner suit 10+ p		
INT OVERCALL (2nd/4th Live; Responses; Reopening)		
Direct: 15-18 bal		
JUMP OVERCALLS (Style: Responses; Unusual NT)		
weak		
Unusual 2NT – Two lowest unbid suits		
Reopen: weak		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		
Michaels cue bids		
3m over 1 minor opening= nat, preempt		
VS. NT (vs. Strong/Weak; Reopening; PH)		
Natural		
Dbl strong		
2 C* majors		
2 NT* minors		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		
Takeout doubles, splinters		
Cuebid=Good raise in partners suit.		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦		
Natural		
OVER OPPONENTS' TAKEOUT DOUBLE		
Weak jumps, redouble= 10+		
2NT= 7+ and 4+fitt after 1M openings.		

LEADS AND SIGNALS		
OPENING LEADS STYLE		
Lead	In Partner's Suit	
Suit	3 rd 5 th , Hi from doubleton	3 rd , HI from doubleton
NT	4 th , hi from 2-4 small	3 rd , HI from doubleton
Subseq	Top	Top
Other: In NT, lead in unbid major, can indicate shortness		
LEADS		
Lead	Vs. Suit	Vs. NT
Ace	AKx+, Ax	AKx, Ax, AKJ10+
King	KQ+, AK, Kx	KQ109+, Kx, KQ+
Queen	QJ+, Qx	QJ+, Qx
Jack	J10+, KJ10+, Jx	HJ10+, J10+, Jx
10	109+, H109+	109+, H109+, 10x
9	3 rd or doubleton	top or 2 nd from top
Hi-X	4 or doubleton	4 th best or top from nothing
Lo-X	3 rd 5 th	4 th , or 3 rd from honor
SIGNALS IN ORDER OF PRIORITY		
	Partner's Lead	Declarer's Lead
1	O=enc.	O=enc., E=S/P
Suit 2		
3		
1		O=enc., E=S/P
NT 2		
3		
Signals (including Trumps): high-low shows an odd count and low-high shows an even count in a suit,		
Odd=enc., even=disc.,		
DOUBLES		
TAKEOUT DOUBLES (Style; Responses; Reopening)		
a) 11+ support with the other suits		
b) 17+ and 5+ in other suit.		
c) 19+ balanced		
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS		
takeout doubles, lead direct doubles.		

W B F CONVENTION CARD		
CATEGORY: GREEN		
NCBO: ICELANDIC BRIDGE FEDERATION		
PLAYERS:		
<i>Ingibjörg Guðmundsdóttir & Sólveig Jakobsdóttir</i>		
SYSTEM SUMMARY		
GENERAL APPROACH AND STYLE		
Nat 2/1 GF.		
15-17 NT.		
weak 2 in ♦♥♣		
UDCA (upside down count and attitude)		
SPECIAL BIDS THAT MAY REQUIRE DEFENSE		
SPECIAL FORCING PASS SEQUENCES		
After 2/1 gameforce.		
IMPORTANT NOTES		
PSYCHICS: Very rare		

OPENING	Artificial (X)	MIN NO OF CARDS	NEG. DBL THRU	INGIBJÖRG GUÐMUNDSDÓTTIR & SÓLVEIG JAKOBSDÓTTIR - ICELAND			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣*		2	4♥	11-21p, not 5 card majors	1♦♥♣=nat 4+cards, 6+hcp (4+ w. 5 card+ Major). 1NT=6-10 bal, 2♣=8+ inv. m, 2♦♥♣=14+, 6+cards, 2NT=11-12, 3x=weak; 3NT=13-15	1m-1M-1NT: Two way check back. Jump in NT = 18-19, Jump in suit, strong New suit forcing, 4th suit is GF, Response hand rebidding minor 8-12p	
1♦		4		11-21, 4+card			
1♥		5	4♥	11-21	1♣=nat 4+cards. 1NT= "Semi forcing", 2♣♦=GF, Raise=6-10p 3cards. 2♦ jump=strong, 2NT=Jacoby, 3♣/♦=bergen. 3♥=weak, 3♣/4m=splint, 3NT=13-15 Same as after 1♥. Exc. 4♥=nat.	Jump in NT = 18-19, Jump in suit, strong	2/1= max pass DRURY
1♠						Same as after 1♥	
INT			4♥	15-17 bal, 4432, 4333 or 3325 with 5 in a minor	2♣=stayman, transfers to all suits. 3x= Strong slamish. 4♥♣= natural 4NT= Inv., 4C=Aces	1NT-2♣/2♦- no 4 card M, 2♥=4 card ♥, maybe ♠, 2♦= 4 card ♣. Smolen, shorter M, 1NT-2♣-2♦, 1NT-2♣-2♥/♣. 2NT=8-9 p. Transfer to M's: 2M=2-3 cards, 3M=4 cards & min, 2NT = 4 cards & max. Transfer to m's: 2♣=♣, 2NT=♦	
2♣*	X		4♥	23+bal or GF any.	2♦= relay. New suit= 2 of top 3 honors, 5+cards, 6+	Suits natural, 2NT =23-24 even distr (further resp. 3♣* stayman, 3♦♥=transfer), 3nt= 25-26 even distr.	
2♦		6	All Doubles Penalty	Weak 2, 6-10 hcp	new suit forcing, 2NT strong, ask. Raise=preempting	2♦-2NT - show feature 2♥/♣- 2NT - show shortness	
2♥		6					
2♠		6					
2NT			4♥	20-22 bal	3♣= stayman, 3♦♥=transfer, 3NT= to play 3♣=minors slam try. 4♦=slamtry in diamonds		
3♣		(6)7	All Doubles Penalty	Preempt, 6-10p	New suit on 3 rd level= nat forcing new minor on 4 th level= Cuebid, slamtry in your suit, raise=to play, preemptive 4♥♣= natural, to play 4NT= RKCB		
3♦		(6)7					
3♥		(6)7					
3♠		(6)7					
3NT	X		pen	Solid 7+ in either minor little outside.	4♣/5♣= Pass correct 4♦= Ask, bid 5♣ or 5♦.		
4♣		(7)8	pen	Natural preemptive	All natural. 4M= to play. 4♦= cuebid. 4NT= RKCB		
4♦		(7)8					
4♥		7	pen	Natural, to play, can have opening bid. Preemptive	4♣/5m= cuebid, slamtry. 4NT= RKCB		
4♠		7					
4NT				Ace asking	5♣, no ace, 5♦♥♣, 6♦ ace in that suit, 5NT 2 aces	HIGH LEVEL BIDDING RKCB=0314, Gerber 4♣ = aces after 1NT, 2NT bids (1NT/2NT – 4♣), 4NT inv to 6NT after 1NT/2NT. 5NT after 4NT =kings, 5♣ after Gerber=kings (4NT after Gerber final). D0P1/R0P1.	
5♣		8		Preemptive, long suit			
5♦		8					