

DEFENSIVE AND COMPETITIVE BIDDING		
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)		
General Style – sound/light		
Responses – jump raise - preemptive		
Cue Bid – invitational or better		
New Suit forcing		
Balancing seat – light to sound		
Michaels		
INT OVERCALL (2nd/4th Live; Responses; Reopening)		
2 nd seat – 15-17		
Systems on		
4 th seat same		
JUMP OVERCALLS (Style; Responses; Unusual NT)		
Weak natural		
Responses forcing		
2 suit - micheals		
Reopen: cue - michaels		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		
Direct – michaels		
VS. NT (vs. Strong/Weak; Reopening;PH)		
Cappelletti		
Lead directing X		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		
Takeout X through 3S		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦		
Natural		
OVER OPPONENTS' TAKEOUT DOUBLE		
New suit – forcing 1 round		
Redouble 10+		
Jump shift – non forcing		

LEADS AND SIGNALS		
OPENING LEADS STYLE		
	Lead	In Partner's Suit
Suit	3/5 udca	Count or honour
NT	4 th best udca	
Subseq	Dbltn HL	
LEADS		
Lead	Vs. Suit	Vs. NT
Ace	Attitude from AK	Asks drop of K
King	Count from AK	Ask drop of Q
Queen	QJ10	Same
Jack	Denies any above	J109
SIGNALS IN ORDER OF PRIORITY		
	Partner's Lead	Declarer's Lead
1 3/5 th	Same	Lo enc hi disc
Suit 2	Low enc or even count	same
3	Udca	same
	1 4 th best	udca
NT 2	Low encourage	same
3		
Signals (including Trumps):		
UDCA		
DOUBLES		
TAKEOUT DOUBLES (Style; Responses; Reopening)		
Cue – forcing 1 round		
Can be light		
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS		
Cue bid Opps Michaels suit – limit raise or better		

W B F CONVENTION CARD		
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:		
NCBO:		
PLAYERS: TRUPTI HARIA/ VINA VERJEE		
EVENT (Open/Women/Senior/Transnational)		
SYSTEM SUMMARY		
GENERAL APPROACH AND STYLE		
5card M		
Min 4D – clubs may be short		
limit jumps via 1NT		
1NT response to m opening non forcing		
1NT 15-17		
2NT 19-20		
2/1 responses game force		
SPECIAL BIDS THAT MAY REQUIRE DEFENSE		
2 clubs – 20-21 any suit any shape		
2 diamonds – 22 + near GF any suit any shape		
2H – weak 2 up to 10 points can be light		
2S – weak 2 up to 10 points can be light		
Micheals		
SPECIAL FORCING PASS SEQUENCES		
IMPORTANT NOTES		
Splinters Drury		

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2		11-19	Inverted minor	4 th suit forcing, reverses	Opponent cue bid invitational, weak jump
					New suit forcing 1 round		
1♦		4		11-19	As above	As above	As above
1♥		5	3S	11-19	1NT forcing 1 round 2NT – Jacoby GF with trump support 2M – 6-9	Limit raise via 1NT 4S via 1NT 10-11 plus length in suit	X and bid strong 17+
					Splinter	Standard responses to Jacoby	Cue bid over comp – invitational or better
1♠		5	3S	11-19	Same as 1H		
INT				15-17 balanced	Jacoby transfers		
					Minor suit stayman and stayman may or may not be garbage, smolen	Over stayman – smolen, Minor to play – major forcing	X - Stolen bids
2♣		3S	20-21		Artificial any shape forcing	2D waiting followed by second negative Any other bid 8+ natural	Natural unless over 2NT
2♦		3S	22+		Artificial any shape forcing	2H waiting followed by second negative. Any other bid 6+ pts natural	Natural unless 2NT
2♥		6		5-10 pts 4 th seat may be 5 card up to 14 pts	Ogust or new suit forcing	Ogust sequence over 2NT New suit or weak rebid	Natural
2♠		6		Same as H	Same as H	Same	
2NT				19-20 bal	Jacoby transfers Minor suit stayman	Smolen and MSS	Stolen bids
3♣		6-7		Pre-emptive	New suit forcing	Slam tries	
3♦		7		Pre-emptive	New suit forcing	Slam tries	
3♥		7		Pre-emptive	New suit forcing	Slam tries	
3♠		7					
3NT		25+					
4♣							
4♦							
4♥		8+		Pre-emptive			
4♠		8+		Pre-emptive			
4NT				Not bid			
5♣		8+		Pre-emptive		HIGH LEVEL BIDDING	
5♦		8+		Pre-emptive			
5♥							
5♠							

NOTES

NOTE 1 – Michaels Cue Bid

(1C) — 2C

(1D) — 2 D

Both majors 5(+) / 5(+) /

(1H) — 2H = 5S + 4/5 minor

(1S) — 2S = 5H4/ + 5 minor

All jumps in known suits are Preemptive

Competitive bid – cue bid of opponents suit invitational or better in partners bid suit

NOTE 2 – Cappelletti

Over 1NT -

Double Penalty with roughly 15+ points. (See also: [Gates Double](#))

2♣ A one-suited hand (any suit, normally 6+ cards) with roughly 11-14 points.

2♦ At least 5-4 or 4-5 in hearts and spades, asks partner to correct to either major.

2♥ At least 5-5 in hearts and a minor.

2♠ At least 5-5 in spades and a minor.

2NT At least 5-5 in clubs and diamonds

NOTE 3 – Splinters

Opener's rebid 1 level above either a jump shift or a forcing reverse is a game-forcing splinter raise.

Note 4: R K C B (4NT asks for 5 key cards, 4 Aces + King of Trumps)

Cue bid through to RKCB – both Kings and Aces

Responses:

5C = 3 or 0

5D = 4 or 1

5H = 2

5S = 2 + Queen of Trumps

5NT = 2 + a void

Responses to 5NT – lowest King

Note 5: Drury

After an opening bid of one in a major in third or fourth position the partner's 2♣ shows 9/11 HCP and 3/4 card support.

Subsequent bids:

New suit from the opener shows a normal hand with proper opening values.

2 in the opening major is a sign off

Note 6: 1NT opening

Responses – Jacoby transfers to Majors

2C – stayman as a rule but could be weak minor. – If weak, opener bids 2D -responder can pass or correct if weak

Minor suit stayman. –

Responder has game going hand with at least 4/4 in minors

If Opener bids 2NT (denying 4 card minor), responder can show M shortage next bid or bid 3NT