

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, ½ Level, Reopening)
Style: natural, aggressive 1-level, sound 2-level
Responses: on the 1st and 3rd level FInatural, else INV
INT OVERCALL (2nd/4th Live; Responses, Reopening)
2nd position: 14(15)-17(18) HCP
Responses: SYS ON
Reopening: 11-14 HCP, natural Responses: natural
1X - pass - 1Y - INT: nat, 15-17 Responses: SYS ON
JUMP OVERCALLS (Style, Responses, Unusual NT)
Style: weak
Responses: natural
DIRECT and JUMP CUE BIDS (Style, Resp., Reopening)
Michaels
1x-3x: asking for stopper
VS. NT (vs. Strong / Weak; Reopening; PH)
Strong & Weak: 2♣= MM, 2♦= 1M
Reopening: same
Passed Hand: same
Responses: natural
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
t/o
VS. ARTIFICIAL STRONG OPENINGS
vs strong 1♣: NATURAL
OVER OPPONENTS' TAKE OUT DOUBLE
natural, rdbl: 10 ⁺ HCP
1M - dble - 2NT: invit ⁺ with good distribution

LEADS AND SIGNALS			
OPENING LEADS AND SIGNALS			
	Lead	In Partners' suit	
Suit	2/4	2/4	
Subseq Other:	count	count	
LEADS			
Lead	vs. Suit	vs. NT	
Ace	AKQ/J(+), Ax	Same	
King	KQ, KQ(+), Kx, AK	Same + AKJxx..	
Queen	QJ, QJ10(+), QJ9(+),	Same + AQJ(+)	
Jack	J10(+), Jx, HJ10(+)	same	
10	109(+), H109(+),	Same	
9	98(+), H98(+)	Same	
Hi-x	xxXx	BAD SUIT	
	Partner's Lead	Declarer's Lead	Discarding
Suit: 1 ST	High: discourag.	same	same
2 ND	count	count	count
3 RD	suit preference	same	same
3 RD	suit preference	suit preference	suit preference
UDCA,			
DOUBLES			
TAKEOUT DOUBLES (Style, Responses, Reopening)			
Style: light dble			
on major promises 4+ card in other major if less then 16 HCP			
Reopening: natural, 11+ HCP			
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES			
negative dble			
support dble			
lead directing dbl			
PODI / PORI / PEDO			

after FG

Psychics: rare

Opening	Artificial	Min.	Neg-Double	Description	Response	Subsequent Auction	Passed Hand Bidding
1♣	yes	3	4♥	10-21 HCP	2NT: 13-15 4card M possible. 1♣-1M-2♣-2♦: forcing relay INV raise, Splinter	1m-1M-1NT-2♣: INV+ check b, 1m-2NT-3♣: Stayman 1♣-2♣-2NT:Nf, 1♣-2♣-2M:FG	the same INV Same
1♦	no	3	4♥	10-21 HCP	2♦: INV+ else the same	similar to above	
1♥	no	5	4♦	10-21 HCP	1NT:F1 only from unpassed, 2NT: 4+♥ FG, 3♣/♦/M: 4+♥ and 6-9 / 10-12 / 2-5, 2♣/♦: FG 3♣/4♣/4♦: Splinter with ♠/♣/♦ Single(void	1♥-1NT-2♣ may be 2 cards 1♥-2NT-3♣/♦/♥/♠/NT/4♣/♦/♥: min/single ♦/no single/single ♠/♣/ void in ♣/♦/♠	drury
1♠	no	5	3♦	10-21 HCP	Similar answer structure	similar to system after 1♥	drury
1NT	no	-	-	10-13 Hcp in love first three positions seldom w 5M or 6m	2♣/♦: stayman INV / FG, 2NT:INV 2♥/♠/3♣3♦:to play		-
1NT	no		3♠	15-17 Hcp, balanced, seldom w 5M or 6m	2♦/♥: Jacoby, 2♠:either invit to 3NT or trf to ♠, 2NT: trf to ♦, 3♣/♦: 5-5 in ♣ and ♦ NF/FG, 3M:(54) in minors and single in the bid suit. 4♣:Gerber, 4♦/♥: trf to ♥/♠	1NT-2♠-2NT/3♣: maximum/min Superaccept	
2♣	yes	0	from 3♣ - 3♠	22+ Hcp, GF or 23-24 balance	2♦: waiting bid; 2♥/♠: nat HHxxx, 2NT: 8-9 hcp	natural	-
2♦	yes	0	-	both major	2/3/4 Major:: to play 2NT: relay	2♦-2NT-3♣/♦/♥/♠/4♣/♦: min.5♥4♣/min.4♥5♠/max 5♥4♣/max4♥5♠/5♥5♠1♣,5♥5♠1♦	
2♥/♠	yes	6 (5)	-	5+ suit weak	2♠F1 2NT: asking relay	2♥-2NT-3♣/♦/♥/♠:weak hand/good M-suite/good values outside/maximum hand	
2NT	no	-	7♥	20-22 balance	3♣:Staym, 3/4/♦/♥:trf, 3♠:♣and ♦; 4♣/♦/♥/♠:trf to ♦,♥/♠/♣		-
3♣, 3♦, 3♥, 3♠	no	7(6)	no	preemptive	natural, new suit= F1, game to play,	natural	-
3NT	yes	-	no	AKQxxxx in m, no stopper outside	4♣: P/C 4♦: ask for singleton	after 3NT- 4♦: 4♥/♠: sing 4NT sing in other min. 5m natural	-
4♣, 4♦	no	7	no	preemptive	natural	natural	-
4♥, 4♠	no	7(6)	no	NF	RKCB, F1,	nat	-
4NT	yes	-	no	6+♣/6+♦	natural	HIGH LEVEL BIDDING splinters, cue-bids, RKCB, 4minor if FG: RKCB,	