

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)
1M – usually 5-cards suit, m.b. lighter after partner's pass
RESPONSES: R1F at 2 level
CUE=10+ HCP with fit; JUMP RAISE=PRE;
New suit JUMP= COLOR + FIT, INV;
MAX DBL; RESP DBL
1NT OVERCALL (2nd/4th Live, Responses, Reopening)
(1X)-1NT= NAT, system on, when possible
1NT REOPEN:11-15 HCP, subsequent bidding is NAT
JUMP OVERCALLS (Style, Responses, Unusual NT)
WEAK
After 1♠ see opening
2NT=5+/5+ cheapest suits
DIRECT AND JUMP CUE BIDS (Style, Responses, Reopen)
MICHAELS CUE:(1♦)-2♦ = 5+♠ & 5+♥/♣
(1M)-2M = other M + any minor, 5+/5+
JUMP CUE – asks for STOPPER
VS. NT (vs. Strong / Weak, Reopening, PH)
VS Strong- Dbl=44+Mm; 2♠=54+MM; 2♦= 6(5)+M;
2♥/♠=5M+ and 4+m
Reopening-Dbl =10+; 2♠/♦= two suiters with ♥/♠
VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
vs. twos: DBL – T/O; 2NT: 15-18 HCP, BAL
vs. threes, fours: DBL-T/O
Vs.2♦ Multi, DBL – T/O against 2♠ opening
VS. ARTIFICIAL STRONG OPENINGS
aggressive overcalls, NT: 2-suiters
2X= NAT, depends on VULN
OVER OPPONENTS' TAKEOUT DOUBLE
1♠ - (x) – PASS = ♣; 1Y = NAT, 4+; RDBL = both Ms, 4+/4+
1♥/♠ - (x) -1/2/3NT = NAT, BAL

LEADS AND SIGNALS

OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd / 4 th	same	
NT	2 nd / 4 th	same	
Sub	Same	same	
Other: vs NT - Q = ASK to unblock			
LEADS			
Lead	Vs. Suit	Vs. NT - <i>the same</i>	
Ace	AKx(+); Ax		
King	AK; KD; Kx; K Dx(+)	AKJ10(+)	
Queen	QJ; QJx(+); Qx	KQ109(+)	
Jack	J10; J10x(+); KJ10(+); Jx		
10	H109x(+); 10x		
9	109x(+); H9x		
Hi-x	xSx(+); HSx; xS		
Lo-x	xS; xSx(+); HSx; HxxS(+)		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's	Discarding
Suit	1	Lo=ENCRG	Hi/Lo=O
	2	HI=ODD	HI=ODD
	3		
NT	1	Lo=ENCRG	Lo=HAYDEN
	2	HI=ODD	HI=ODD
	3		
Signals (including Trumps): UDCA; LAV			
DOUBLES			
TAKEOUT DOUBLES (Style, Responses, Reopening)			
11+ HCP; may be less with classic shape after partner's pass;			
Emphasize major(s); minors unclear			
SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES			
RESP DBL thru: 3♠; MAX OVERCALL DBL; SUPPORT DBL			
COMPETITIVE in most cases when OPP's raised;			
NEG DBL thru 3♠; when strong m.b. any shape;			
NEG DBL then new suit= R1F			
SUPP DBL thru 2♠: 3-cards support			

WBF Convention-Card

Category: **RED**

NCBO: **Lithuania**

Event 3rd EBL Online WT

PLAYERS:

Sviatlana BADRANKOVA - Lina SVEIKAUSKIENE

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE: Polish Club
1♠= 1) 11-14 BAL; 2) 11-14 4414; 3) 18+ ANY; 1♦= 4+; 5-cards Majors
2♠=Precision; 2♦=Multi; 2♥/♠=WEAK two-suiter, 5M/4+m
2NT= 5/5 minors, weak
1NT: 15-17 HCP, BAL
1M = 11-17, 5+ cards
2 over 1 Responses: FG/1M except direct rebid; 1♦-2♣ F2NT
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2♦: MULTI
2♥: hearts plus minor
2♠: spades plus minor
2NT = 5/5 minors, weak (up to 10 HCP)
wide-range overcalls (good at 2-level)
FIT-SHOWING JUMPS (at least INV)
1M – 2NT = INV+, with 3+ cards fit
4 th hand opening:
SPECIAL FORCING PASS SEQUENCES
1♠ - (DBL) – PASS = tolerance for playing in ♠ (HCP not specified)
1♠ - (DBL) – RDBL = 4+/4+ Majors, 7+ HCP
1♠ - (DBL) – 1♦ = NEG, up to 6 HCP
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
Responder's new suit in comp.=NF 2-level
OPP 1♠ better minor = is treated as non-showing suit: (1♠)-2♠ =NAT
In third position 1X opening from 8HCP
PSYCHICS:
Rare

OPENING	TICK IF ART	MIN No. OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣	X	0	3 ♠	11-14 HCP, BAL or (332)5	1♦: a) 0-6 NEG, b) 7-11 no 4-cards M, UNBAL;	1♣-1♦; 1♥♠ = SEMINAT; 1NT = 18-19 HCP; 2NT = 20+ HCP	
				18 HCP, ANY	1♥♠: 7+, NAT 4+♥♠; 1/2/3NT: BAL, limit;	1♣-1♥♠; 1♠NT-2♣: CHECKBACK (2♦ – min, 2M = 3 cards)	
					2♣♦: NAT, FG; 3♣♦: INV, 6+♣♦; 3♥♠: INV, 7+♥♠	1♣-1♥♠; 2♣-2♦: CHECKBACK (2M = 3cards, 2NT = max)	
					2♥/♠: NAT, FG	1♣-1♥♠; 2NT = FG	
						1♣-1♦; 2♥♠ = FG, NAT	
1♦		4	3 ♠	11-17 HCP, 5+ or 3-suiter	1♥♠: 4+, NAT 4+♥♠; 1/2/3NT: BAL, limit; 2♣ = F2NT;	1♦-1♥♠; 1♠/NT-2♣ = CHECKBACK	
					2♦: 10+, 3+♦; 2♥/♠: NAT, FG	1♦-2♦: we show NAT stoppers	
					3♣: a) 0-5, 4+♦; b) FG, 4+♦; 3♦ = 5-8, 4+♦; 3♥♠: SPL	1♦-1♥♠; 2NT = FG	
1♥		5	3 ♠	11-17 HCP 5+	F 1NT may be weak with support; 1♥-2♣: FG, 2+♣	1♥-1♠; 1NT-2m = NAT	
					1♥-2♦ = FG, 5+♦;		
					1♥-2NT = INV+ with 3+ cards support;	1♥-2NT; 3x = ASK for stopper in this suit (to choose 4M or 3NT)	
					1♥-3/4♥ = PRE; 1♥-3♠NT4♣♦ = SPL		
1♠		5	3 ♠	11-17 HCP 5+	The same as over 1♥		
1NT			3 ♠	15-17 HCP, BAL	2♣ = Stayman; 2♦♥♠ = transfers	1NT-2♣; 2♦-2♥ = NF, 4+♥-4+♠	
				(5M or 6m possible)	2NT = INV, BAL; 3♣♦ = INV, 6+ m		
					4♣/♦ = 6+♥/♠		
2♣		5		11-17 HCP, 6+♣ or 5♣ + 4M	2♦ = ASK for distribution, R1F	2NT = stronger, 3♣ = weaker with ♣	
					2♥♠ = NAT, NF		
					2NT = FG		
2♦	X			5-10 HCP,	2♥♠ = p/c; 2NT = FG, ASK	2♦-2NT; 3♣ = ♥ min; 3♦ = ♠ min; 3♥ = ♥ max; 3♠ = ♠ max	
				WEAK 2M	3♦ = PRE, both M fit		
2♥♠		5		5-10 HCP, 2-suiter, 5 M & 4+ m	2NT = FG, ASK; 3♣ = p/c; 3M = NF	2M - 2NT; 3♣/♦: min, NAT; 3♥♠: max, 5+♣♦	
2NT	X			5-10 HCP, minors	3/4/5♣ = p/c; NEW SUIT = FG, NAT		
3♣♦♥♠		6		PRE IN ♣♦♥♠			
3NT	X	7		Any colour, usually no side stopper	all ♣ bids: p/c; 4♦: shortness inquiry	HIGH LEVEL BIDDING	
						RKC Blackwood 102 (5 aces + Q); SPLINTERS, LIGHTNER double	
						5NT: slam to choose	
						CUE-BID shows 1st or 2nd round controls	
						DBL is regressive, PASS then pull is SLAM TRY	

