

## DEFENSIVE AND COMPETITIVE BIDDING

### OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)

TAKE OUT DOUBLE 12+ HCP; other suits playable, or 17+ HCP and then the suit

Responses: 1L: 0/9 HCP, 2L: 5 Cards 8/10 HCP, Cue Bid 10+HCP

Overcalls 1L: 5 cards 8/16 HCP

Overcalls 2L: 6 cards weak jump

Overcalls 3L: 7 cards preemptive

### 1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)

2<sup>nd</sup>.15/17 with stopper,

responses as 1NT opening,

4<sup>th</sup> 3 or 4HCP lower

### JUMP OVERCALLS (Style; Responses; Unusual NT)

1 level weak

Double jump strong

CRODO (note 6) to show two suits

Reopen: in 4<sup>th</sup> position 3 or 4HCP lower

### DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Over 1♣ opening 2♣ natural; 2♦ and other cue bid CRODO

### VS. NT (vs. Strong/Weak; Reopening; PH)

Landy (note 7)

### VS. 2♦ MULTIOOPENING

Double shows 4♥ cards

2♥/♦ 5 cards; 2NT 5/5 minor

3♣/♦ 5 or 6 cards; pass then 2NT strong balanced

### VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Overcall level 3 to play,

double strong

### VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

DBL with majors, and NT with minors

### OVER OPPONENT'S TAKEOUT DOUBLE

RDBL 9 or more HCP without fit, support with fit, jump raise preemptive

# E B L CONVENTION CARD

OPENING	ARTIFICIAL	TICK IF	MIN. NO. OF CARDS	NEG.DBL THRU				
					DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2			11-20 HCP	1♦/♥/♠ 4+cards 5 HCP; 1NT till 10 HCP without 4 majors; 2♣ 12+ HCP GF; 2♥/♦ weak jump; 2NT 11 HCP non-forcing, 3♣/♦ inviting		
					11-20 HCP	1♥/♦ 5+ HCP 4+ cards; 1NT till 10 HCP without 4 majors; 2♣ 12+ HCP GF; 2♥/♦ weak jump; 2NT 11 HCP non-forcing; 3♣/♦ inviting		
1♥		5			11-20 HCP	1♦ at least 4 cards and 5/20 HCP; 1 NT forcing 1 round then 2♥ 4/7 HCP 2/3 cards, 3♥ 10/11po 3 cards, 2♣♦ GF, 2♥ 8/10 HCP and 3 cards, 2♦ weak with 6 cards, 3♥ 0/7 HCP and 4 cards 3♣ 7/9 HCP and 4 cards 3♦ 10/11 HCP and 4 cards 2NT 12 or more HCP and 4 cards 4♥ 5+cards		
					11-20 HCP	1 NT forcing 1 round then 2♣ 4/7 HCP 2/3 cards, 3♣ 10/11 with 11 HCP 3 cards, 2♣ GF, 2♦♥ GF 5+ cards, 2♣ 8/10 HCP and 3 cards, 3♥ 0/7 HCP and 7 cards, 3♣ 0/7 HCP and 4 cards, 3♣ 7/9 HCP and 4 cards 3♦ 10/11 HCP and 4 cards 2NT 12+ HCP and 4 cards 4♣ 5+cards		
INT		Balanced with or without 5 majors			15-17 HCP	2♣ puppet 2♦♥NT transfert ♥♣♦ 3 NT naturale 4 NT inviting for slam		
2♣	x	Strong balanced or not			Only 3 losers or more then 23 HCP	2♦ no aces less than 8 HCP, 2♥ heart ace, 2♠ spade ace, 2NT no aces more than 8 HCP 3♣ club ace, 3♦ diamond ace, 3♥ 2ces same color, 3♣ 2 aces same rank, 3NT 2 aces different color and rank, 4♣♥♦ 3 aces missing the one declared		
2♦♥♠		6			6-10 HCP	Ogust		
2NT		Strong Balanced			21-23 HCP	3♣ puppet 3♦♥♦ transfert ♥♣♦ 3 NT naturale 4 NT inviting for slam		
3♣♦♥♠		7			Preemptive			
3NT		7 in a minor			Gambling	Pass with side stoppers, 4♣ without	Pass or correct	
4♣♦♥♠		8			Preemptive			
							<b>HIGH LEVEL BIDDING</b>	
							4NT Blackwood on 5 key cards : 5♣ 1-4, 5♦ 0-3, 5♥ 2, 5♠ 2+ Q atout	

## EBL Standard Card Supplementary Sheet

### **Note 1: STAYMAN**

Responses over 1NT opening with 5 major:

- 2C (8 HCP or more) asks for majors
- 2D not 4 cards major
- 2H/S 4 or 5 cards in the declared suit
- 2NT not 4 cards major but 17 HCP
- 3C/D 4 cards in both major suits and 3 cards in the declared suit

### **Note 2: BERGEN RAISE AND 2NT TRUSCOTT**

Support on partner opening in a major:

- 3C shows 4 cards and 8-9 HCP
- 3D    "    "    "    10-11 HCP
- 2NT    "    "    "    12 HCP or more

### **Note 3: 2C STRONG (CRODO)**

Responder gives aces:

- 2D no aces less till 7 HCP
- 2H heart ace
- 2S spade ace
- 2NT no aces 8 HCP or more
- 3C club ace
- 3D diamonds ace
- 3H 2 aces same color
- 3S 2 aces same rank
- 3NT 2 aces differnt color and rank
- 4C/D/H/S 3 aces the one declared is missing

### **Note 4: OGUST**

Over 2 weak opening responder with at least 16 HCP bid 2NT asking more information, then the opener:

- 3C 6-7/8 HCP bad suit
- 3D 6-7/8 HCP good suit (2 Honors)
- 3H 8-10 HCP bad suit
- 3S 8-10 HCP good suit
- 3NT solid suit

### **Note 5: LEBENSOHL as defence over 1NT interferred or 2 weak opening**

2NT forces 3C. Responder may now pass or make a minimum bid in a suit, NF 2-level new suit bids are not encouraging. 3-level new-suit bids are forcing

## **Note 6: STRONG (CRODO) OVERCALL**

shows two suits distribution

Over 1C opening	2C	2 suits same color (red)
	2NT	2 suits same rank (majors)
	3C	2 suits different (diamonds and spades)
Over 1D opening	2D	2 suits same color (black)
	2NT	2 suits same rank (majors)
	3C	2suits different (clubs and hearts)
Over 1H opening	2H	2 suits same color (black)
	2NT	2 suits same rank (minors)
	3C	2suits different (spades and diamonds)
Over 1S opening	2S	2 suits same color (red)
	2NT	2 suits same rank (minors)
	3C	2suits different (hearts and clubs)

## **Note 7: LANDY (vs One No Trump)**

Penalty Double shows 5card in a minor and 4 in a major; patner bid 2C pass or correct; 2D ask for the major, if no fit plays the minor at 3 level

2C shows at least 5/4 cards in each major suit; if patner has 4 card in one major bid it, if not 2D asks for the 5th

2D shows 6 cards in a major; the partner bid 2H pass or correct

2H shows 5 hearts and 4 cards in a minor

2S     "     " spades     "     "     "     "     "

partnes pass or 2NT asks for minor