

EBL CONVENTION CARD
CATEGORY: Natural Green
NCBO: SWITZERLAND
PLAYERS: Jean-Pierre Derivaz – George Hashimoto
EVENT
March 4, 2025
SYSTEM SUMMARY
15-17 NT; 5 card majors, better minor
GENERAL APPROACH AND STYLE
2/1 FG
5 card Majors in 1 st and 2 nd
FNT over 1 ♥/♠ (off in competition or by PH)
Preempt quality variable dependent on vul & position
Balanced minimum opening 1 st and 2 nd = (11) 12 H
1NT opening = 15-17 H (5M or 6m possible)
2NT opening = 20-21 H (5M or 6m possible)→Puppet Stayman
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
3NTsolid minor w/o outside control
2♣ (artificial+strong); Multi 2♦ (weak 2M or 22-23 balanced)
2M=5M+4(+)m / 5(+)m if VUL (5-10H)
WJS, fit jumps by PH, mixed raise in COMP. 3 rd / 4 th suit=F1/FG
Rubensohl/NT (≥8H), otherwise Lebensohl (<8H)
Smolen(45 weak or GF or 64 GF/SI)
1M response may bypass longer diamonds (Walsh)
3 rd hand opening may be lead directing or weak
Vs 2 known 2 suited O/C, cheapest cue= raise (≥10H); higher cue= 4 th suit GF; 4 th suit is NF or raise ptr's suit=NF
In COMP, after we open or O/C a M, cue/2NT shows 3/4 card support and invite or better ≥10H
1NT after the OPP's have bid+ responded=TO, 4 higher ranking & 5+ lower suit (55 by PH), Cue/2NT=55 < opening/> opening
XYZ/NT (on by PH) 2♣=Trf to 2♦ TP or invitational 10-11; 2♦=any FG; 2NT= Trf to 3♣, 3X=SI; 3NT=TP
SPECIAL FORCING PASS SEQUENCES
In FG situations, pass is forcing
In SI, pass of OPP's bid at 5 level = first round control, X denies control, bid = cue & 2 nd round control
IMPORTANT NOTES
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	ATT=attitude, CI=Italian controls, DNP=does not promise; F1=round force, FG=game force, GT=game try, KC=key card, NF=non forcing, OB=opening bid; O/C=overcall, OPP=opponent, P/C=pass or correct; PH=passed hand, PRE=Preempt, SI=slam interest, SP=suit preference, SPL=splinter, SYSON=system on, TP=to play, TRF=transfer; UPH=unpassed hand, WJS=Weak jump shifts			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣ 1♦		3	4M-1	Balanced 12-14 (may be weaker in 3 rd) or 18-19, rule of 15 in 4 th If unbalanced, rule of (19) 20	2m=F1 (11+ and fit, no 4 card M), 3m=PRE (0-7H) 1♦-2♣=FG 1♣-2♦ & 1♦-3♣ = FIT & 8-10H (FJ if PH) 1m-2/3M or 1♣-3♦ = 4-7 & 6/7 card suit NF; 2NT=11-12 bal; 4m=PRE, 4M=TP	2NT/3m = min with 3/4m, 2X=stoppers up the line. NB 2NT does not promise stoppers See also XYZ/NT	Inverted OFF if X; ON by PH Reverse Truscott after X 2♣/1♦ by PH is Nat 10-11H Fit jumps (10+H) 5+fit 4 th by PH
1♥ 1♠		5 5	4M-1	10-21 in 1st or 2 nd may be weaker in 3 rd , rule of 15 in 4 th 3 rd seat can be 4 card suit Rule of (19) 20	1NT=F1 (5-15); 2M=8-10; 2NT= Fit GF(Jacoby); 3M=0-6; 3♣=FIT w/10-11; 3♦=FIT w/6-9; 3NT=3 w/13-15; 1♠-3♥ = 4-7 w/7 card suit NF SPL 10-14 w/3-5CI; 4M = PRE; 1♥-4♠ is TP	After 2/1: 2M=Catchall; Reverse=13+; rebid at 3 level =14+; 2NT is max 14 or 18-19; 3NT=15-17 2NT = GT → 3M=min; 4M=max; 3X=values	FNT OFF in COMP; Drury 2♣ fit; PH 2NT=4c+shortage invite; Bergen/X; 1♥-2♠=FJ by PH (10-11) but PRE (4-7) in COMP
INT			4♥	15-17 HCP, 5M or 6m possible	2♣=Stayman DNP 4M, may be weak 54M, Smolen 4 suit trf; w/super accept (EX 2♠→ bal invite/or ♣) 3♣/♦ mm weak/strong SI 3M=natural SI→cue=fit 3NT denies (xx) 4♣/♦=55M SI/FM or +; 4M= 55m short M GF	Super accept: /m=3+ max+ & 1H, /M: 2NT=4 max, 3M=4 min, 3X=4 + max + xxx(x) in X ; After M TRF + 2 nd suit, 3M=fit, 3OM fit m, and 4♣=3cM and 4cm After 1NT-2♠ → 2NT=min and 3♣ = max	Rubensohl (8+) 3X=TRF Lebensohl 2NT→ 3♣→ P/C(<8) SYSON after non penalty X DONT if X=points We O/C 1NT – m/M syson/Trsfer
2♣	√	0		Artificial strong GF or SF	2♦=negative; 2♥/♠=1ace r/b; 3m=1 ace r/b + K; 2NT=2 as, 3M/NT= KQTxxx in M/minor	3♣by responder over 2M is second negative 2♣-2♦; 3M is NF (8.5 tricks)	OPP interfere: →DEPO or REPO P=1/3 ace and X/XX = 0/2 aces
2♦	√	0		Multi 6cM 5-10H or 22-23 Balanced	2NT=asks→3♣/♦/♥/♠=min ♥/♠, max ♠/♥ 2/3M=P/C; 3♣/♦ = Natural & invitational 4♣/♦=bid suit under/suit, 4M=TP		SYSON on, X of 2M O/C=P/C 4 th seat opening 22-33H → 2♥ = no aces /2♠ = ≥ 1 ace
2M		NVUL 5M&4m VUL 5M&5m		5-10H, 5 card MAJOR and at least 4m NVUL At least 5m if VUL	2NT=asks→3m=nat & min and 3♥/♠=♣/♦ max; 3♣=P/C 3♦ = Natural NF 3♥ over 2♠ = natural RF to 3♠ 3/4M or OM=TP unless SPL(2♠-4♥ or 2♥-3♠)	2NT→3m = minimum with m →3♥/♠ = max with clubs/diamonds	3M is PRE 4M is PRE or to make 4 th seat opening or balancing jump to 2♥/♠ = 6 cards 12-13H.
2NT				20-21 HCP, 5M or 6m possible	3♣=Puppet; 3♦/♥=TRF→accept=no fit; 3♠=TRF to 3NT; 3NT=5♠+4♥ 4♣/♦=55M SI/FM or +; 4M= 55m short M	TRF→3NT=3fit; 4M=4cfit + ctrl all suits 3♠-3NT → 4m=om SI, 4♥/♠=5♠+4♦ / 5♦+4♣ (4NT/5m TP); 4NT=55m SI	SYSON if we O/C 2NT natural BUT (2M) P (P) 2NT {14-16} 3♣=Puppet & 3♦/♥ = Trf
3♣ 3♦ 3♥ 3♠		(6)7 (6)7 7		3♣ may be 6 cards; constructive in second seat, variable in third seat depending on vulnerability	4♦ = RKCB (1430) 4♣ = RKCB (1430) 4♦ =Fit, cue bid or extending PRE over 3♦ New major = F1; 4M over 3X=TP		Raise is TP (PRE or to make) After X, new suit=lead directing After O/C, new suit is NF
3NT	√	7		Solid minor, no outside control	4♣=P/C; 4♦=Asks for shortage; 4M = To play	4♦ asking = →4M=M, 4NT=none, 5m=om	After X, 4♣=P/C
4X		7(+)		4m = preempt 4M = To play	4NT = RKCB (1430); 4OM/5m = control ask →5M=0, 1 st step =2 nd , 3 rd =1 st round		Raise is PRE or to make
4NT	√			Both minors (6/5 or better)	4NT = less than 3 losers →5m=To play	HIGH LEVEL BIDDING	
5♣ 5♦ 5♥ 5♠		8		Natural, may have a second suit To play		RKCB and EKCB (1430), Minorwood, Redwood 5NTresponse to 4NT=useful void + 2KC; 6X=void + 1 or 3 KC's 3NT is serious when FG in Major; First cue=1 st or 2 nd rd ctrl to 4♠ Opp interfere BW we play DEPO/REPO	
5NT	√			Both minors	6m=To play	Quant 4NT→5m=4cm; 5M=5m/4om; 6m=5+m, Pass or 6NT=TP	