

	DEFENSIVE and COMPETITIVE BIDDING	SYSTEM SUMMARY	LEADS & SIGNALS			
OVERCALLS	GENERAL APPROACH & STYLE		OPENING LEADS STYLE			
NAT ; 8 - 16 HCP ; 5+ suit	2 over 1			Lead	Partner's suit	
After 1 level overcall passed by opp 2♣ = RDrury	2♣ strong 22+		Suit	3. / 5.	Same	
if opp bids : Dbl=3+ supp, suit(incl 2♣)=nat, noF	1♥♠ 5+ suit;		NT	3. / 5.	Same	
opp suit F1	1NT=(14)15-17(18) BAL or HBAL		Subseq.	3.	Same	
			Other	K - parity	Same	
				A or Q - attitude	Same	
	SPECIAL BIDS THAT MAY REQUIRE DEFENSE					
	2♠=22+ HCP		LEADS			
1NT OVERCALL	2 ♦♥♠ =6+ Nat 6-9 HCP		Lead	Vs. suit		Vs. NT
16-19 HCP BAL or HBAL	3NT= gambling w/minor AKExxxx		Ace	AK(x) ; Ax(x)		AK(x) ; Ax(x)
Responses = look at 1NT opening resp.			King	AK(x) ; KQ(x) ; Kx		AK(x) ; KQ(x) ; Kx
			Queen	KQ(x) ; QJ(x) ; Qx		KQ(x) ; QJ(x) ; Qx
TRF to opp.suit = F1, Nat			Jack	QJx(x) ; J10(x) ; Jx		QJx; J10(x) ; Jx
			10	K109(x) ; 109(x) ; 10x		HJ10(x) ; 10x
			9	KJ9(x) ; 9x		H109(x) ; 9x
JUMP OVERCALLS			Hi - Lo	Even		
PRE 6+ Nat	FORCING PASS SEQUENCES		Lo - Hi	Odd		
3NT = gambling w/minor AKExxxx						
2NT= minors, weak			SIGNALS IN ORDER OF PRIORITY			
DIRECT & JUMP CUE BIDS				Partner's lead	Declarer's lead	Discarding
Direct = michael's cue 10+ HCP ; resp. 2NT = relay	PSYCHICS		Suit 2	1 K - parity	Lavinthal	Italy
				A,Q - dir or enc	parity	Lavintahl
	often			3 enc: 3,5,7;dec:hi		
VS. NT			NT 2	1 K - parity	Smith	Italy
Landy - 2C= Majors, other Nat				A,Q - dir or enc		Lavintahl
				3 enc: 3,5,7;dec:hi		
	DOUBLES					
	TAKEOUT DOUBLES					
VS. PREEMPTS	10+ HCP, usually at least 2 unbid suits or any strong (16+HCP)					
Overbid = NAT 5+ ; 2NT = 16 - 19 HCP BAL/HBAL ;	Responses : NAT; NT = constr. ; cue & jump = F1 (10+ HCP)					
cue-bid = F1: w/good hand or Michaels style 2 suiter						
Resp.: NAT ; LEB after DBL						
Dbl = 11-16 HCP take-out or any strong hand	SPECIAL, ARTIFICIAL & COMPETITIVE DOUBLES/REDOUBLES					
	NEG DBL thru 3♠ (from 4-th level = values)					
VS. ARTIFICIAL STRONG OPENINGS	Supp. DBL thru 3♠					
DBL = NAT ; 1X = NAT 5+ ; UnNT	Lightner					
2♠= Majors	Resp. DBL thru 3♠ (usually minors)					
OVER OPPONENT'S TAKE-OUT DOUBLE						
RD = Nat 12+HCP ; then dbl is penalty						
bidding on level1 = F1, on leve2=noF						
			23.102025			
			CATEGORY NCBO		GREEN/SENIORS ESTONIA	
			Jaak Simm		Aleksander Ostapenko	
			Priit Vohandu		Aleksander Ostapenko	
			Jaak Kand		Aleksander Ostapenko	

OPEN	ART	NR	NDBL	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPET/PAS
1♣		3	3♣	3+Nat,11-21 HCP no 5+ major	1♦ = 3+♦,5+ HCP,F1 1♥♣=4+Nat,5+HCP,F1 1NT=6-10 BAL 2♣=(4)5+Nat,10-12HCP 2♦♥♣=6+Nat,GF 2NT=F1 3♣=5+Nat,weak - Inv minor 3♦♥♣=Nat w/6+ trics in suit, no more		Lebensohl
1♦		3	3♣	3+Nat,11-21 HCP no 5+ major	1♥♣=4+Nat,5+HCP,F1;2♣=4+Nat,GF 1NT=6-10 BAL or weak w/♣ 2♦=4+Nat,10-12HCP; 3♦=5+Nat,weak 2♥♣3♣=6+Nat,GF ; 2NT=INV, 3♥♣=Nat w/6 trics in suit		Lebensohl
1♥		5	3♣	5+ Nat, 11 - 21 HCP	1♣=4+ Nat, F1 ; 1NT=(4)6-12 HCP,F1 2♣♦ = 4+ Nat, GF; 2♥=7-10 w/supp 2♣3♣♦=Fit jump: 5+Nat w/supp INV or 16+ 2NT= J2NT: GF w/good supp 3/4♥ = sign-off ;dbl jump splinter style 3-5cntr	1♥ - 1♣ - 1NT - 2♣ = gadget, 1NT may be 4-6 w/supp 1♥ - 2NT : 3♥=18+ str.suit, 3♣♦♣=short; 3NT=15-17; 4♥=min, 4♣♦♣=5+ str. suit 3♣ -> ♦ short, 4♣ -> ♣, 4♦ -> ♣	RDrury Lebensohl
1♠		5	3♥	5+ Nat, 11 - 21 HCP	2♥ = 10+ HCP NAT(5+) F1 other : look at 1♥	look at 1♥ subs.auct.	RDrury
1NT			3♣	15-17 HCP, Bal, hBal single K or Q may be 5 M , 6 m	2♣=asking (Styman) 2♥♥= transf 2♣/NT= tr ♣ or ask min-max / tr ♦ 3♣♦=5-5 minors:3♣ weak,3♦ strong 3♥♣=short other M, 5-4 minors GF 4♣=5-5 Majors 4♦♥=texas	1NT - 2♣ - ? : 2♦ = no 4♥♣ : (2♥♣, 3♥♣) = Smolen jump answer to TRF=max, supp (4-card). other = NAT w/supp <- 3♣=max	Opp Dbl: all tr-s,Re: club pass calls Re Lebensohl
2♣	x	0	3♣	22+ HCP or GF	2♦ = waiting suit =(5)6+ w/2top		
2♦ 2♥♣		6	no	6+ Nat 6-9 HCP	2NT = REL	2NT: str REL -min / max	2NT = REL DBL=penatly
2NT			3♣	20-21 HCP Reg 5 card maj possible	3♣=Puppet Stayman 3♦♥=transfers 3♣=minors, GF	3♦ = 4 card major	
3♣♦ 3♥♣			no	6+ ♣/♦/♥/♠ PRE	new suit Nat F1 3NT to play	4♣: REL 1st=0-1TH,2.= 2TH, 3.= 2TH+Ctr,4.= 3TH	DBL=penatly
3NT	x		no	gamble,minorAKQxxxx	4♣ S/O	SLAM BIDDING	
4♣♦				7+ ♣/♦ PRE		Cue bids = 1st & 2nd round equally ; shape & high card relays; splinter style jumps RKCB, 03142Q, RedW, ExIW	

1♥

5

3♠

5+ Nat, 11
- 21 HCP

1♠ = 4+ Nat, F1 ;

1NT = F1, (2) 6-12 HCP

1. (0) 2-4 w/fit

2. inv w/fit

3. s/o ♣ or ♦ 6-10 HCP

4. Bal or Hbal, 6-10 HCP

2♥ = 7-10 w/supp

2♣♦ = 4+ Nat, GF

2♣3♣♦ = Fit jump: 5+Nat w/supp INV or 16+

2NT = Jacoby: GF w/good supp

3♥ = PRE w/good supp

3NT = w/supp, 2.5 or more triks in def

4♥ = w/supp, max 2 triks in def

Splinter - dbl jump higher short, 3-
5cntr

1♥ - 1♠ - 1NT - 2♣ = gadget, 1NT may be 4-6 w/supp

2♣, 2♦ = 3+ Nat F1, 11-20; 2♥ = 6+, 11-16; 2♠ = 5+♥, 4+♠, 18-20

2♥ next round or pass

3♥ next round

2♠ INV w/short; 2NT ?short-

1♥ - 2NT : 3♥ = 18+ str.suit, 3♣♦♠ = short; 3NT = 15-17; 4♥ = min, 4♣♦♠ = 5+ str.
suit

3♠ -> ♦ short, 4♠ -> ♠, 4♦ -> ♣

RDrury

Leb