

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, 1/2 Level, Reopening)
1. Level 8-18
2. Level 10-18
1NT OVERCALL (2nd/4th Live, Responses, Reopening)
2 nd : 15-18, System on
4 th : 11-14, System on
JUMP OVERCALLS (Style, Responses, Unusual NT)
Weak jumps
2NT 2 lowest unbid suits
DIRECT AND JUMP CUE BIDS (Style, Responses, Reop.)
Ghestern
Any 2-Suiter in reopening
Jumpcue ask for stop
VS. NT (vs. Strong / Weak, Reopening, PH)
Multi-Landy
X vs strong NT: 4M/5m
X vs weak NT: penalty
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
Leaping and nonleaping Michaels
2m – 3m or 3m – 4m = both M
VS. ARTIFICIAL STRONG OPENINGS
Vs 1♠: x = 5+m+4M, 1NT = 55m, 1♣ - 2x Multi-Landy
1♣ - 1M - pass - 1NT = good Raise
OVER OPPONENTS' TAKEOUT DOUBLE
xx = 10+
1M – x – 2NT = good raise

LEADS AND SIGNALS				
OPENING LEADS STYLE				
	Lead	In Partner's Suit		
Suit	2./4.	2./4.		
NT	(2) 4th	(2) 4th		
Subseq				
LEADS				
Lead	Vs. Suit	Vs. NT		
Ace	AKx AKJ AQ10 AJ10 Ax	AK AKxx AKJ		
King	AK KQx KQ109 Kx	KQx KQJx KQ10x		
Queen	QJ10 QJx QJ Qx	AQxx QJ10 QJ9 QJx Qx		
Jack	KJ10 J109 J10x Jx	AJ10 KJ10 J109 J10 Jx		
10	K109 Q109 1098x 109 10x	AQ109 K109 Q109 109 10x		
9	H9x	H98x 98x 98 9x		
Hi-x	Xx	Xx xXx xXxx		
Lo-x	xXx(x) HxxX	xXxxx HxxXx		
SIGNALS IN ORDER OF PRIORITY				
	Partner's Lead	Declarer's Lead	Discarding	
Suit	1	Attitude	count	Ital Lav
	2	Count	Lavinthal	
	3	Lavinthal		
NT	1	Attitude	Smith	Ital Lav
	2	Count	Count	
	3		Lavinthal	
Signals (including Trumps): Low = pos = even				
DOUBLES				
TAKEOUT DOUBLES (Style, Responses, Reopening)				
Up to 3♠				
SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES				
Support x xx up to 2♥				
Lead-x				
2♦ (Multi) – x = short in ♠				

International-Convention-Card
♠ ♥ © DBV e.V. ♦ ♣
Category: Green
NBO: <u>Germany</u> EVENT: _____
PLAYERS: <u>Christoph Ernst – Harald Bletz</u>
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 card Major, 2 over 1 = GF
1NT Opening: 15-17
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2♣: strong
2♦: w2 Major
2♥: ♥+♠ 5+4+ 6-11
2♠: ♠+minor 6-11
SPECIAL FORCING PASS SEQUENCES
If GF is established
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
2 way check back
PSYCHICS
rare

OPENING	TICK IF ART	MIN No. OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣		3	3♣	11+	Inverted : 2♣ : 5+ 11+ ; 3♣ : 5+ 0-6 ; 2♦ : 5+♣ 7-10 2♥/2♠ = 6+, 5-8	2 way check back : after 1x – 1y – 1z : 2♣ : forc inv or ♦ weak 2♦ : GF	
1 ♦		3	3♠	11+	Inverted : 2♦ : 5+ 11+ ; 3♦ : 5+ 0-6 ; 3♣ : 5+♦ 7-10 2♥ = 6-10 5♠+4♥ ; 2♠ = weak 6+♠		
1 ♥		5	3♠	11+	2NT Jacoby, 2♠=6+♠ 5-8, 1NT= forc Bergen 3♣ 7-10FV, 3♦ : 11-13FV, 3♥: 0-6FV		Drury
1 ♠		5	3♠	11+	2NT Jacoby, 1NT = forc Bergen 3♣ : 7-10FV, 3♦ : 11-13FV, 3♠: 0-6FV		Drury
1 NT				15-17	Stayman, Transfer 1NT-2♠=♣ ; 1NT-2NT = ♦ ; 1NT-3♠=Puppet		
2 ♣	x	0		strong	2♦ = Relay	Kokish	
2 ♦	x	0		W2 M	2♥=paco, 2NT=strong Relay, 3m=nat forc, 2♠/3♥/3♠=paco, 4♠=transfer your M, 4♦=bid your M 4♥/♠=nat to play	2♦-2NT: 3♠=Min♥,3♦=Min♠, 3♥=Max♠, 3♠=Max♥	
2 ♥		4		Both M, 5+4+	2NT=ask	3♣/♦=longer♥/♠, 3♥=5-5 Min, 3♠=5-5Max+short♠, 3NT=short♦ Subsequent: 4♠/♦= RKCB♥/♠	
2 ♠		5		5+♠ + 4+m	3♠= paco; 3♥/♥= nat forc; 3/4♠=to play; 2NT=ask	2♠-2NT: 3♠/♦=min, 3♥=Max with ♠, 3♠=Max with ♦	
2 NT				20-21	Puppet Stayman, Transfer	2NT-3♠: 3♦=4M, 2NT-3♠=Slam m, 2NT-4♠/♦=Ace? 2NT-5♠/♦=to play	
3 ♣		7[6]		weak			
3 ♦		7[6]		weak			
3 ♥		7		weak			
3 ♠		7		weak			
3 NT	x			AKQxxxx in minor		HIGH LEVEL BIDDING	
4 ♣		7.+				RKCB: 41/30/2-/2+ Spiral scan, Exclusion KCB, Minorwood	
4 ♦		7.+				DoPi - RoPi	
4 ♥		nat					
4 ♠		nat					