DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS						
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING	LEADS STYL					
WIDE RANGING followed by		Lead	Lead		In Partner's Suit		
NEW SUIT =F1,Bid of Opps suit =good raise	Suit	4 th ,2 nd from	4 th ,2 nd from poor suit		Lowest of 3 or more		
Jump Raise is preemptive	NT	same			Same		
Michaels but 1c 2c is natural, 1c2d is majors	Subseq	Lowest of	of 3, top of 2 left Same				
	Other:						
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS	***************************************		-			
15-18 in 2 nd pos System on	Lead	Vs. Suit		Vs. NT			
10-12 in 4 th –System on	Ace	AKx(+) A	KO+ Ax	Same			
lwich 1nt is weak take out ,sandwich 2nt very distributional 5/5+	King	AKxxx,K		Same or 4th			
e.g 1d p 1s 1nt shows other 2 suits but weaker than x	Queen	QJ(10)x o		same			
Reopen: 2nt is strong-system on	Jack	J10(+),J(x),	Same plus HJ10			
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10x,H109					
6+ card suit -non vul v vul is weak,equal vul10-13 vul v not 15+	9	9x.109x(x	9x.109x(x)				
Reonening iump overcall as per vul v non							
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		W ODDED OF					
Jump cue asks for stopper to bid nt		artner's Lead	Declarer's Lea	d	Discarding		
	1 L	ow encourage	Count(if felt appropriate)		Low-Encourage		
Direct cue bid –i.e. 1h 1s p 2h shows good raise of partners suit at least to that level	Suit 2 H	/L Even	ven Suit prefere		Suit preference		
Michaels min 5/5/ -is weak or strong but usually not intermediate		uit preference		Count			
		1 Same as above			As above		
VS. NT (vs. Strong/Weak)	NT 2			200.0			
X= penalties	3			***************************************			
2c=H and a minor	Signals Reverse attitudestandard count						
2d=S and another	Lead of A or Q asks for attitude Lead						
Reopening x after pass shows majors	Generally un	iless clear we wil	l discourage befor	e encou	ıraging		
recoponing x area pass snows majors	DOUBLES						
US DDEDMTS (D. 11. C							
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) X of Minor is penalties-suit above is take out -3nt to play	TAKEOUT DOUBLES (Style; Responses; Reopening)						
X of Major is take out	Emphasise Major						
non leaping Michaels over 3 opener, leaping over 2 opener	May be light with good shape Cue bid is forcing to suit agreement						
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	cue bla is io	neing to suit agre	ement				
Over 1c or 1c p-1d bids at 1 level are suit and suit above	CDECYAY	David			Top respect to the second		
2.00 10 0. 10 p-10 blos at 1 level at 5 suit and suit above	SPECIAL, A	AKTIFICIAL &	COMPETITIVI	E DBL	S/RDLS		
Comit doubled +non toughing 1 nt -4 1	Doubles	talesset t d	- 6.11				
K=suit doubled +non touching,1nt other non touching OVER OPPONENTS' TAKEOUT DOUBLE	Doubles are takeout unless the following: Double of 1nt bid or overcall and all subsequent doubles-penalties						
Raise is preemptive; Xx is 9+,no fit-penalty oriented				t doubl	es-penalties		
2NT is raise to 3,			partner -penalties				
ump bid in new suit is weak to play	After partner has opened a weak two or pre-empted(bid or overcall)-penalty After partner opens NT or 2NT- where it shows values						
Simple bid in new suit is natural and forcing	In competitive	situations UCB=3+	support while x der	ies 3 car	rd support		

W B F CONVENTION CARD

CATEGORY: . Green /:

PLAYERS: D SHENKIN 2726 Cameron Mclatchie 2626

SCOTLAND

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Generally Acol

4 card suits but 1 spade is normally 5

2d multi 2h,2s non constructive weak 2's

Open lower of two 4 card suits unless Hearts and Diamonds

after 1 any 1 any 1nt shows 15/16 2c is -check back and requires2d,2d is Game forcing check back

Drury2c -after M opener in 3rd position-shows 8-11 and 3 card support while 2d shows 4 card support and 8-11
Lebensohl style after opponents bid following our 1NT

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Note 1Over 2nt-3d-3s,4c,4d show source of tricks and 4 card support-4h shows no 2 loser suit –same over 2n-3h etc

Ove 2nt -3s shows interest in minor suit slam with both minors 2nt 4c=h,4d=s 4h=c4s=d slam interest –next suit is RKC

Note 2-1H-3S(agrees and shows unspecified void,3ntshows singleton 4c shows controls (starting at 4) 4d shows good trumps

Over 1 spade same but first step is 3nt

Next step by opener asks for clarifiacation

Note 3 After 2d p 2nt-3c and 3d are good suit in major (weak) 3h.3s poor suit in major (weak) while 3nt is 23+bal and 4 any is GF in that suit

Generally cue bids are first round.

4C unless clearly natural or ace asking a bid of 4c shows slam interest

Defense to weak2's

X=take out 2nt=16-19 bal -,3 any strong but nonforcing
Leaping Michaels (also applies over multi) where 2nd suit is unknown

If go through lebensohl and then bid 3nt -denies stopper

SPECIAL FORCING PASS SEQUENCES

Where its "our"hand double at 5 or 6 level suggests no stopper Pass suggests 1st round control

IMPORTANT NOTES

Fourth suit game forcing other than at 1 level where it is forcing

System always "on" over 2nt when it's a strong bid

PSYCHIC BIDS -very rare

	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPON SES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HANI BIDDING		
1.		3/4	-3s	10-22 POINTS	Inverted minors so 1c(P)2c is GF 1c(p)2d is raise to				
				Will only be 3 if 4333 15-16 Open Minor if 4/4 major/minor(exc H/D)	After 1 any 2nt opener bids any other 4 card suit 2h,2s weak(<6 points) 6 card suit	lany 1 any 2nt is 17/18-subsequent 3c is check back			
1 ♦		4	3s	10-22	AS 1C but 1D(p)2h is good raise to 3d ,2s is weak				
1 🗸		4	3s	10-22	As 1 c 2 of a minor is natural-not game forcing Advanced swiss-see note 2	1H-2C-2NT-3C is check back	Fit jump after passed hand		
14		4/5	3s	10-22 Will only be 4 if 4333 17-18	2s is weak 6 card suit As IH		1s x 2h is good raise to 2s		
INT			3s	11/14 non vulnerable v vul 12/14 non vul;13/14 vul	2c 4 card Stayman,2D/H/NT =Transfers 2S Range enquiry,3 any see note	Over 1nt x 2c by opener or responder is rescue-may or may not be natural i Subsequent xx shows 2 suits above	After 1nt 2any 2nt says bid 3c (lebensoh		
2*	V	0		21/22 bal or 8+ tricks in a suit	2D Relay 2h negative	2c p 2d or 2h p2nt =21/222 system on			
2.	V	0		23+ bal or G/F unspecified or constructive weak 2 in M	2H Neg ,2Spass or correct -may go on ,2NT 10+asks for clarification-see note 3 on front cover	Over 2d p2h p 2nt 23/24 system on,2s is to play -any other bid game forcing			
2♥		6		6+cards 5/9 points	2nt forward going asks for range and quality Any suit bid is natural non forcing	Step responses showing points and quality			
24		6		As 2 Hearts	As above				
2NT				19/20	Stayman ,transfers ,see note 1	See note over leaf re stayman.over 2nt- 3s-4c or d agrees and is key card			
3.		6		Pre-empt	3x forcing 3nt to play	Next suit is RKC and 4nt to play.			
3 ♦		6		"Pre-empt	3x forcing 3nt to play 3x forcing 3nt to play				
3♥		7		Pre-empt	3S forcing 3nt to play 3S forcing 3nt to play				
3 🛧		7		Pre-empt					
3NT	v			Gambling in unspecified minor –no more than k outside	4c pass or correct 4dpass or slam interest if suit is C 4h and 4s are cue bids				
4*				Stronger Pre-empt					
4.				Stronger Pre-empt		HIGH LEVEL BIDDING			
4 🗸						D0P1,R0P1			
4 A 4NT	v			Specific Ace asking	FormOreD H.C. That A OF 15-14-2	RKC 1430 but if suit is clubs then 30/41			
. 4NIL				SOCCING ACE ASKING	5c=0.5D H.S. That ACE .5nt =2				

Shenkin mclatchie responses to 1nt

1-1NT --- opening bid -responses below 2c stayman 2d/2h trans 2s -enquiry ---see further down sheet 2nt -transfer to c or d-3c/d invitational 6 card suit 3h shortage -at least 4/4 in minors could have 4s 3s shortage at least 4/5 or 5/4 in minors 4c gerber -1nt -2d 2h -3h -Game forcing mild slam try 1nt-2h 2s-3s -Game forcing mild slam try A-1nt-2s 2nt ---minimum 3c -better than min good 4 card M-3d would now ask which one 3d-better than min no good 4 card M 3h -Max 5h 3s Max 5s