

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Light overcalls on 1 level (6/7-17 HCP)
- Cue bid is 3+ support and GF (15+ HCP)
- 2NT is invitational (10-14 HCP)
Overcalls on 2 level 10-16HCP
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd position Raptor (5+m/om and 4M/oM – 5-15 HCP)
4th position natural, 11-14 HCP
- Range asking Stayman
JUMP OVERCALLS (Style; Responses; Unusual NT)
3-10 HCP, 6+ cards
Unusual NT can be 5+ HCP
Reopen: 3-12 HCP
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1♣)-2♣ = Nat / (1♣)-2♦ = ♥+♠ / (1♣)-2NT = ♦+♥ / (1♣)-3♣ = ♦+♠ / (1♦)-2♦ = ♥+♠ / (1♦)-2NT = ♠+♥ / (1♦)-3♦ = ♠+♠
(1♥)-2♥ = ♦+♠ / (1♥)-2NT = ♠+♦ / (1♥)-3♥ = ♠+♠
(1♠)-2♠ = ♦+♥ / (1♠)-2NT = ♠+♦ / (1♠)-3♠ = ♠+♥
Vulnerable: 10+ HCP, Non-vulnerable: 5+ HCP
VS. NT (vs. Strong/Weak; Reopening;PH)
X = 5+♠/♦ + 4♥/♣
2♣ = ♥+♠ (5/4, 4/5, 5/5, 5+ HCP)
Weak
X = Penalty (take out doubles afterwards)
2♣ = ♥+♠ (5/4, 4/5, 5/5, 5+ HCP)
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Leaping Michaels variation
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♠ or 2♠
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers up to 3H

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1/3/5	1/3/5	
NT	2/4 (high from doubleton)	Attitude (low=enc)	
Subseq	Attitude (low=enc)	Attitude (low=enc)	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(x)	AK(x)	
King	AK/KQ(x)	KQ(x)	
Queen	Qx/QJ(x)	Qx/QJ(x)	
Jack	Jx/J10(x)	Jx/J10(x)/KJ10(x)	
10	10x/109(x)	10x/H109(x)	
9	X109(x)/9x	J98(x)/109x(x)	
Hi-X	xx	xXx/xXxx/xXxxxx	
Lo-X	xxX/xxXx/xxxxX	HxX,HxxX,HxxXx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	L-H = Enc	L-H = Even	L-H = Enc
Suit 2	L-H = Even	Suit preference	L-H = Even
3	Suit preference		Suit preference
1	L-H = Enc	Odd ball (high=encouraging)	L-H = Enc
NT 2	L-H = Even	L-H = Even	L-H = Even
3	Suit preference	Suit preference	Suit preference
Signals (including Trumps): Lavinthal			
Current count			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Almost every X is take out			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support X/XX			
X from preempter is intention to bid			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: The Netherlands
PLAYERS: Malou Sprinkhuizen and Eva Poppe
EVENT (Women)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card M and 5-card ♦ (or 4441/1444 – not 4144) (always unbal)
2+♣ opening and transfer responses (T-Walsh)
2♦ = 4414 or 4405
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
We use a lot of transfers in competition
3th seat openings could be very light, especially favourable
Raptor 1NT overcall
Varying 1NT openings (12-14, 15-17, 10-13 and 8-14)
SPECIAL FORCING PASS SEQUENCES
They save
we have bid vulnerable game and they compete
IMPORTANT NOTES
PSYCHICS: Rare

OPEN ING	TI CK IF AR TI FI CI AL	MIN · NO. OF CAR DS	NE G. DB L T H R U	Eva Poppe & Malou Sprinkhuizen			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♣	balanced 2+♣ 18-19 balanced 2+♣ 10+ unbalanced 4+♣	1♦/♥ Transfer / 1♠ No major / 1NT 5♣ 5-9 HCP / 2♣ Inverted / 2♦ 6♥/♠ 8-11 HCP / 2X 3-9 HCP / 2NT 6+♣ 1-6 HCP / 3♣ 6+♣ 7-9 HCP / 3X 7+X 5-9 HCP	Transfer acceptance is a minimum balanced hand.	After intervention we play a lot of transfers / switch
1♦		4	4♣	5+♦ (or 4441/1444 – not 4144) always unbal	1NT 5-11 HCP / 2♣ Inverted / 2♦4+♣ GF 2X 3-9 HCP / 2NT 4+ ♦ 0-6 HCP / 3♣ 6+♣ 8-11 HCP / 3♦ 4+♦ 7-9 HCP / 3X 7+X 5-9 HCP	After 1♦ - 1X: 1NT sort of Gazzilli	After intervention we play a lot of transfers / switch
1♥		5	4♣	5+♥ (could be 4 and light in 3rd)	1NT 5-11 HCP / 2♦ 3♥ 8-11 / 2♣ GF relay / 2NT 4(+)♥ 8-12 HCP / 3♣/♦6+ 8-11 / 3NT Splinter in ♦	Gazzilli	After intervention we play a lot of transfers / switch
1♠		5	4♣	5+♠ (could be 4 and light in 3d)	1NT 5-11 HCP / 2♣ GF relay / 2♦ 5+♥ Weak (3-8 HCP) or GF / 2 3♠ INV / 2NT 4(+)♠ 8-12 HCP / 3♣/♦/♥6+ 8-11 HCP / 3NT Splinter in ♥	Gazzilli	After intervention we play a lot of transfers / switch
INT			4♣	10- 13 (nv/v) – 3rd hand 8-14 12-14 (nv/nv) 15-17 (V)	Stayman (promises 4-card M) / 4x transfer (2♦/♥ = 4+ if inv) / 2♣ Balanced invitational, clubs or minors / 2NT puppet / 3♣ Diamonds / 3♦ 5♥5♠ INV-weak GF (HCP depend on NT range) / 3M Splinter		Transfer Lebensohl and take out doubles
2♣	X			Any strong hand or weak diamonds	2♦ pass/Relay / 2♥/♠ 6+ with at least AK/KQ/AQ / 3♣ 6+ with at least AK/KQ/AQ	2H is H or 24-25 bal	
2♦	X	0/1		4414 or 4405 (10-15 HCP)	2M to play / 2NT inv+, asking Pass = to play	3♣ = min, 3♦ max 4144, 3♥ max 4405	
2♥/♠		5		6 card major, can be 5 favourable 3rd seat. 0-11 HCP	2NT only forcing (asking) bid	3♣ Short somewhere minimum (3♦ relay), 3♦ maximum short other M or ♦, 3♥ minimum balanced, 3♠ short ♣, 3NT Maximum balanced	
2NT				20-21 Balanced	Puppet Stayman / 2x transfers / 3♠ Transfer to 3NT for slam trial in minor(s) / 4X Slam trial transfers		
3X		6		Preemptive	4NT Asking for key cards		
3NT	X	7		AKQxxxx or better in M	4♣ SI Spades / 4♦ SI Hearts / 4♥ P/C		
4♣/♦	X	7		Preemptive	4NT Asking for key cards		
4♥/♠		6		Preemptive	4NT Asking for key cards		
4NT	X			Minors			
5X		7		Preemptive		HIGH LEVEL BIDDING	
						RKC 14/30	
						Last train	
						Exclusion 0123	

