

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Std
INT OVERCALL (2 nd /4 th Live; Responses; Reopening)
(14)15-17(18)p; reopening 12-15p;
Responses: SYSTEM ON
JUMP OVERCALLS (Style; Responses; Unusual NT)
Jump to 2M: 6 ⁺ weak
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
vs.1♥: 5♠.5+♣ (also reopening)
vs.1♠: 5♥.5+♣ (also reopening)
vs.1♦: 5+♥5+♠ (also reopening)
vs.1♣: natural
VS. NT (vs. Strong/Weak; Reopening;PH) always:
X: 15+p. (less against weakNT)
2♣: Majors (also reopening)
2♦: 6+♠ or 6+♥; or strong 5M5m (also reopening)
2♥/♠: 5♥/♠.4+ minor; (also reopening)
2NT: 6♣ 14+, 3♣ : 6♦ 14+m (reopening week)
Passed hand: X=4M5m
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
vs.3♣: 4♠= 5+♦.5+M; .4♦=5.5+M; vs.3♦: 4♠= ♦+M; 4♦ = 5+♥.5+♠
vs.3♥: 4♥=5♠+5m or 4NT= 5.5minors; 4♠/♦ = nat
vs.3♠: 4♠=5♥+5m or 4NT= 5♠.5♦ (4♠: ♥support); 4♠/♦ = nat.
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♠ or 2♣
vs.1♠: X= majors, 1♦/♥= transfer, 1♠=minors, 1NT=6♣ or 5♦5♥, 2♣=6♦or 5♥5♠, 2♦=6♥or 5♣5♠, 2♥=6♠or 55minors, 2♠=5♣5♥, 2NT=5♠5♦
OVER OPPONENTS' TAKEOUT DOUBLE
new suit: forcing XX= 10+p.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	attitude	count (if raised attitude)	
NT	attitude	count (if raised attitude)	
Subseq	attitude	attitude	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	asks for count (attitude against preempt or slam)	asks for attitude	
King	asks for attitude (count against preempt or slam)	asks for unblock or count	
Queen	QJ(x)	QJx; KQ weak suit	
Jack	J10(x)	J10(x)	
10	109(x)	109(x); K109(x); A109(x)	
9	98(x)	98(x)	
Hi-X	even	even	
Lo-X	odd	odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	attitude (count on A)	count	attitude
Suit 2			count
3			
1	attitude (count on K)	count	attitude
NT 2	count		count
3			
Signals (including Trumps), count: high = odd, low = even			
attitude: small encourages;			
fist discarding: odd encouraging			
DOUBLES			
TAKE OUT DOUBLES (Style; Responses; Reopening)			
Reopenig X: 8-11p. or 16+p.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Responsive X on opponent raise			

CONVENTION CARD
CATEGORY: Green
NCBO: ITALY
PLAYERS: De Biasio A. – Gentili L.
EVENT
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
1♠ = 2+ 1♦ = 4+ 1♥♠ = 5+ 1NT= (14)15-17(14-15 w /5M) 2NT= 20-21
2♠ = FG 22+ balanced; FG unbalanced
2♦ = 18-19 p. balanced
2♥♠ = 5+♥♠ 5-10p VUL = 6+♥♠
3NT good 4M PRE
2♣ over 1 openings, FG
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
on opponents 1♣ opening: (also reopening) 2♣= natural, 2♦ = 5♠.5♥, 2NT = 5♥.5♦, 3♣ = 5♠.5♦
on opponent 1♦ opening: (also reopening) -2♦ =5♠.5♥; -2NT= 5♠.5♥; -3♣ =5♠.5♣
on opponent 1♠ opening: (also reopening) -2♠ =5♥.5♣; -3♠ = 5♥.5♦; -2NT= minors
on opponent 1♥ opening: (also reopening) -2♥ = 5♠5♣; -3♠ = 5♠.5♦; -2NT= minors
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	*	2	4♣	11-21p.	1X: nat 2♣: nat or FG 2♦: 6♥/♠ 3-7p 2♥: 5♠/4♥ 4-8p 2♠: 6♣ LIM or FG with singleton 2NT: nat lim 3X: pre-empt 4♠/♦: pre-empt better then 4♥/♠		
1♦		4	4♠	11-21p.	1X: nat 2♣: nat or FG (also fit FG) 2/3♦: fit weak/preemptive raise 2♥: 5♠/4♥ 4-8p 2♠: fit 7-9 p 2NT: nat lim 3♣: fit lim 3♥/♠: pre-empt		
1♥		5	4♠	11-21p.	1X: nat (1NT also with 3♥ 3-6p) 2♣: nat or FG, passed hand Drury; 2♦: nat FG; 2♥: 3♥ 7-9p.; 2♠: 6♣ or 5♠+5m FG 2NT: fit 3° lim 3♠/♦/♥: 4♥ 6-9/10-11/3-5 3♠: 4♥ with void -> 3NT asking 3NT/4♠/4♦: fit 4° singleton ♠/♦/♠	2♣ gazzilli (4+♠ or 16-21p.)	
1♠		5	4♥	11-21p.	1X: nat (1NT also with 3♠ 3-6p) 2♣: nat or FG, passed hand Drury; 2♦/2♥: nat FG; 2♠: 3♠ 7-9 p 2NT: fit 3° lim 3♣: 6♥ lim 3♦/♥/♠: 4♠ 6-9/10-11/3-5 3NT: 4♠ with void -> 3NT asking 4♠/4♦/4♥: fit 4° singleton ♠/♦/♠	2♣ gazzilli (4+♠ or 16-21p.)	
INT			4♠	(14)15-17p. with 5M 14-15 p maybe 54 or 6m	2♣ Stayman also weak 2♦/♥ transfer 5+ 2♠: 5+♠ or 5♠.5♦ FM 2NT: 5+♦ or 5♠.5♦ weak/ISL 3♣: Puppet Stayman 3♦: 5♥5♠ LIM or FG 3♥/♠: minors + singleton 4♠/♦: 6♥/6♠ FG	smolen	
2♣	*	0	4♥	Any unbalanced FG: 22+balanced,	2♦ relay; 2♥/♠ 5+♥/♠ (at least with A or K) 2NT: 5/5 or 6/4 majors 3♠/♦ = 6+♠/♦ good suit		
2♦	*	2		18-19 balanced no 5major	2♥ 4+♠ or 6♠/♦ ISL 2♠: transfer for 2NT: 4+♥ or to play 2/3NT 3♣: Stayman also with 5♥/4♠ 3♦: 5♠ 4♥ 3♥/♠: minors + singleton or 6+♠/♦ 4♠/♦/♥/♠ 6+ ♥♠♠♦ FM		
2♥		5		(5)6+♥ 5-10 VUL = 6+	2NT: asks; another suit: nat. one round forcing Fit bid: nat 4♠/♦: splinter		
2♠		5		5♠.5^minor, 7-10p	2NT: asks; another suit: nat. one round forcing Fit bid: nat 4♠/♦: splinter		
2NT			4♠	20-21p. (also 5M)	3♣ puppet (also 5♠.4♥) 3♦♥TRS; 3♠: minors at least 54 FG or ISL 4♠/♦/♥/♠ 6+ ♥♠♠♦slam try		
3♣		6	NO	preempt	VUL 3X=FG, 4♦=fit ISL		
3♦		6	NO	preempt	VUL 3X=FG, 4♠=fit ISL		
3♥		7	NO	preempt	VUL 3♠=FG, 4♠/♦: fit ISL+cuebid	HIGH LEVEL BIDDING	
3♠		7	NO	preempt	VUL 4♠/♦: fit ISL+cuebid	cuebids	
3NT	*	7	NO	Good 4♥/♠	4♣: asks for suit in transfer strong ISL 4♦: moderate ISL 4♥: P/C	3NT= minimum hand or small ISL (after try)	
4X		7	NO	preempt	NAT	4NT=quantitative (no fit)/no fit (after bicISL) 4NT=asks aces on fit ♠	
4NT		8	NO	Good 5♠/♦	5♠ P/C, 5♦ asks aces, 5M=nat, 5NT=Josephine	4♠ asks aces on fit ♠♥♥	
5♣		8	NO	preempt	nat	XLKC (if jumped after fit) /5NT Josephine (if jumped after fit)	
5♦		8	NO	preempt	nat		