

| DEFENSIVE & COMPETITIVE BIDDINGS                                                                                                                                                |  | LEADS AND SIGNALS                                                                                                                                                         |                                                                               |                                                          | CONVENTION CARD                                                                     |  |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------|----------------------------------------------------------|-------------------------------------------------------------------------------------|--|
| OVERCALLS (Style; Responses; 1/2 Level; Reopening)                                                                                                                              |  | OPENING LEADS STYLE                                                                                                                                                       |                                                                               |                                                          |                                                                                     |  |
| Natural style,                                                                                                                                                                  |  |                                                                                                                                                                           | Lead                                                                          | In partner's suit                                        |                                                                                     |  |
| All new suit is forcing (some exceptions if 4 players bidding)                                                                                                                  |  | vs TRUMP                                                                                                                                                                  | 3rd – 5th                                                                     | 3rd – 5th                                                |                                                                                     |  |
| Responses : New suit (level 1 and level 2 ) = F1                                                                                                                                |  | vs NO-TRUMP                                                                                                                                                               | 4th best                                                                      | 3rd – 5th                                                |  |  |
| Jumpshift = fit + good suit      direct jump raises = preempts                                                                                                                  |  | During the play                                                                                                                                                           | Small encouraging<br>behind dummy<br>3rd – 5th                                | Hi-low is even                                           |                                                                                     |  |
| If player in seat 3 bids, 2SA is with fit                                                                                                                                       |  |                                                                                                                                                                           |                                                                               |                                                          |                                                                                     |  |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening)                                                                                                                               |  |                                                                                                                                                                           |                                                                               |                                                          |                                                                                     |  |
| 1NT 16-18                                                                                                                                                                       |  |                                                                                                                                                                           |                                                                               |                                                          | Aur lie LORENZINI   Mathilde THUILLEZ<br>2025                                       |  |
| Responses : after 1 ♣/♦ : stayman and transfers                                                                                                                                 |  |                                                                                                                                                                           |                                                                               |                                                          |                                                                                     |  |
| after 1 ♥/♠ : transfers (transfer in the opponent suit is Stayman)                                                                                                              |  |                                                                                                                                                                           |                                                                               |                                                          |                                                                                     |  |
| Reopenings : 9-15 on 1 major (9-13 on minor); 2NT : 17-19                                                                                                                       |  |                                                                                                                                                                           |                                                                               |                                                          |                                                                                     |  |
| JUMP OVERCALLS (Style; responses; Unusual NT))                                                                                                                                  |  | LEADS                                                                                                                                                                     |                                                                               |                                                          | Base System and General Style                                                       |  |
| Level 3 : weak except 1 ♥/♠ 3♣ = 5+ ♦ and 5+ ♠/♥                                                                                                                                |  | CARD                                                                                                                                                                      | vs TRUMP                                                                      | vs NO TRUMP                                              | Major 5 <sup>th</sup> , 2/1 Game Forcing, Better Minor                              |  |
| 1♣/♦ 2♦ : both majors 5+/5+                                                                                                                                                     |  | As                                                                                                                                                                        | AK(x)+; AKQ(x);<br>AKJ(x);<br>A(x)                                            | AKx(x);AQ10(x);<br>A(x);AKJ(x);<br>(asking for signal)   | 2♣ Strong or GF, 2♦ / 2♥/♠ weak                                                     |  |
| 2SA : 2 lowest unbid suit                                                                                                                                                       |  | King                                                                                                                                                                      | AK; KQ(x); K(x);                                                              | KQJxx; AKJ10(x)<br>(asking to unblock)                   | Natural, 5 cards major                                                              |  |
| 1♣ 3♣ : weak ; 1♣ 2♣ : natural with opening hand                                                                                                                                |  | Queen                                                                                                                                                                     | QJx(x); Q(x)                                                                  | AQJ(x);AQ10(x);KQ(x)+;KQ10x<br>QJ10(x); QJ9(x)           | Best minor (1♦ 3 cards only with 4♠ + 4♥ + 3♦ + 2♣)                                 |  |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)                                                                                                                             |  | Jack                                                                                                                                                                      | KJ10(x); J10x; J(x)                                                           | AJ10(x);KJ10(x);<br>J109(x);J108(x)                      | 1NT Opening : (14)15 -17, balanced (6m or 5M possible)                              |  |
| 1♣/♦ 2♦ = 5+♥ and 5+♠      1M 3♣ = 5+♥ and 5+♦                                                                                                                                  |  | 10                                                                                                                                                                        | K109(x);Q109(x);<br>109(x)+; 10(x)                                            | A109(x) ; K109(x) ;<br>Q109(x) ; 109xx                   | 2♣ 22-23 balanced or GF artificial any hands                                        |  |
| 1♥ 2♥ = 5+♠ and 5+♣      1♠ 2♠ = 5+♥ and 5+♣                                                                                                                                    |  | 9                                                                                                                                                                         | 9(x)                                                                          | 9(x)(x), H9x                                             | 2D and 2M (♥/♠): weak, 6 cards (can be aggressive according to vul & position)      |  |
| Jump cue-bids asking for stopper (except 1♣-3♣ : natural)                                                                                                                       |  | High                                                                                                                                                                      | Hx <del>xx</del> ; x <del>xxx</del> ; xx; x                                   | <del>xx</del> ; <del>xxx</del> ; x <del>xxx</del> (x)(x) | Blackwood 5 keys 41-30 (excepting exclusion BW)                                     |  |
| VS. NT (vs. Strong / weak; Reopening; PH)                                                                                                                                       |  | Low                                                                                                                                                                       | x; <del>xxx</del> ; Hx <del>x</del> ; <del>xxxxx</del> ;<br>H <del>xxxx</del> | H <del>xx</del> ; H <del>xxx</del> (x)+                  | Double 2                                                                            |  |
| vs. Strong :                                                                                                                                                                    |  | SIGNALS                                                                                                                                                                   |                                                                               |                                                          | SPECIAL BIDS THAT MAY REQUIRE DEFENCE                                               |  |
| Double = 5+m4M(+) ; 2♣ asking for majors (2♦ asks for the longest) ; 2♦ = One 6+ major (♥ or ♠) / 2♠ = 5♥/♠ and 4 <sup>m</sup> ,<br>2NT = 5 <sup>+</sup> ♣ and 5 <sup>+</sup> ♦ |  | Depending on situations : Count (high-low is even) / Smith / High = encourage                                                                                             |                                                                               |                                                          | 3NT : Solid suit minor with 7 or 8 cards                                            |  |
| vs. Weak : X= 14+ ; 2♣ for majors ; 2♦, 2♥, 2♠, 3♣ = Transfers<br>2NT = 5 <sup>+</sup> ♣ + 5 <sup>+</sup> ♦      3♦ = 5 <sup>+</sup> ♥ and 5 <sup>+</sup> ♠ Strong              |  | Other                                                                                                                                                                     |                                                                               |                                                          |                                                                                     |  |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)                                                                                                                                |  | If xxx in dummy, high is encouraging on a honor lead from the partner in trump                                                                                            |                                                                               |                                                          |                                                                                     |  |
| Take out double                                                                                                                                                                 |  | SMITH : When we play an high in the declarer suit, that's mean there special thing about the lead's suit. It's the contrary for the person on lead (a high is a warning). |                                                                               |                                                          |                                                                                     |  |
| Vs 2 Weak opening : 4♣/♦ = ♣/♦ + other major; 4M = both minors defensive ; 4NT = both minors offensive                                                                          |  | With Hxx on the lead, we may choose to lead the smallest or the second one                                                                                                |                                                                               |                                                          |                                                                                     |  |
| VS. Michael's cue-bid                                                                                                                                                           |  | Take-out doubles                                                                                                                                                          |                                                                               |                                                          | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE                                            |  |
| Double and double is take out (except after 1NT 2C, 1m 2D)                                                                                                                      |  | Take out double : sound, (2)3-suiter style or 18+ Hcp, any distribution                                                                                                   |                                                                               |                                                          | In 3th seat, preempts are often weaker                                              |  |
| First cue-bid = fit, forcing for one round                                                                                                                                      |  | Responses : natural, only cue-bid is forcing.                                                                                                                             |                                                                               |                                                          | Frequent ligh opening in 3 <sup>rd</sup> seat according to vulnerability            |  |
| Second cue-bid = last suit invitational (5 or 6 cards)                                                                                                                          |  |                                                                                                                                                                           |                                                                               |                                                          | Psychics : rare                                                                     |  |

# BIDDINGS & DEVELOPMENTS

| Opening | Tick if artificial | Minimum number of cards | X T/O until | DESCRIPTION                                    | RESPONSES                                                                                                                                                                                                                                                    | SUBSEQUENT AUCTION                                                                                                                                                                                                                                                                                                                                   | PASSED HAND BIDDING                                                                                                                                                           |
|---------|--------------------|-------------------------|-------------|------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1♣      |                    | 3                       | 4♠          | 10+                                            | 1♣ – 2♣ : natural 4+ cards, game forcing<br>1♣ - 2♦ : artificial, invitational (9-11) with at least 5♣ (1♣ - 3♣ : weak)<br>1♣ - 2♥ : 5+♠ + 4+♥, 5-9H<br>1♣ - 2♠ : strong, 6 cards and more                                                                   | 1m – 1M – splinters<br>1m – 1M – 3NT : with fit (4M), 18-19 4333 or 4432<br>1♦ – 2♣ - 2NT : 12-14 or 18-19H (transfers after)<br>1m – 1M –<br>2NT / 3NT - ? => transfers<br>1m – 1M – 1NT : 2♣ relay for 2♦ ; 2♦ relay GF<br>1m – 1M –<br>2M – 2NT : Relay GF<br>1x – 1SA : can have 11<br>After T/O : 2NT is weak with the fit ; 3m is invitational | Jump = 5+ in suit and 4+ trumps<br><br>Except : 1m - 2♥ : 5+♠ + 4+♥, 5-9H                                                                                                     |
| 1♦      |                    | 3                       | 4♠          | 10+                                            | 1♦ – 3♣ : artificial, invitational (9-11) with at least 5♦ (1♦ - 3♦ : weak)<br>1♦ – 2♦ : natural 4+ cards, game forcing<br>1♦ - 2♥ : 5+♠ + 4+♥, 5-9H<br>1♦ - 2♠ : strong, 6 cards and more                                                                   |                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                               |
| 1♥      |                    | 5                       | 4♠          | 9+                                             | 1♥ – 2♣ : 2+ / 2♦ : 5 cards<br>2NT : 3-4 10-14 H<br>3♣/3♦ : 6 cards invitational<br>3♠/4x : Splinter<br>3NT : 3 trumps propose to play 3 NT                                                                                                                  | After overcall :<br>- Jumps = Weak<br>- Double Jumps: 5+ in suit and 4+ trumps<br>- Splinters in the opponent's color(s)<br>- 2NT : 4 cards in trumps, GF<br>- Cue-bid in level 3 : invitational, 3 or 4 trumps                                                                                                                                      | <b>Drury promises fit</b><br><br>1♠ – 2NT : 4 cards in trumps with a singleton (3♣ relay)<br><br>1♥ – 2♠ : 4 cards in trumps with a singleton , 2NT relay<br>1♥ – 2NT : 5♥/4♠ |
| 1♠      |                    | 5                       | 4♥          | 9+                                             | 1♠ – 2♣ : 2+ / 2♦ : 5 cards<br>2NT : 3-4 10-14 H<br>3♣/3♦ / 3♥ : 6 cards, invitational<br>3NT : 3 trumps propose to play 3 NT<br>4x : Splinter                                                                                                               | After T/O<br>- Truscott<br>- XX : 11 + (redouble is penalty)<br>- Jump = 5+ in suit and 4+ trumps                                                                                                                                                                                                                                                    |                                                                                                                                                                               |
| 1NT     |                    |                         | 4♦          | (14)15 – 17                                    | 2♣ : Stayman (5 responses)<br>2♦ /♥ /♠ : Transfers<br>1NT – 3♥ /♠ : 1M3M*5-3m<br>1NT – 4♣ : both majors 5+/5+<br>1NT – 4♦ /♥ : transfer                                                                                                                      | After overcall : T/O ; Lebensolh (transfers)<br>1NT – 2♣ – 2♦ – 4♠ /♦ : 6-4 in majors (6♥ /♠)                                                                                                                                                                                                                                                        | If Stayman is double : Transfer                                                                                                                                               |
| 2♣      | x                  | 0                       | 4♦          | Strong GF or 22-23 balanced                    | 2♦ : relay<br>2♥ : Transfer Spade at least 6 cards with 2 honors<br>2♠ : Transfer Club at least 7 cards with 2 honors<br>2NT : both minors 5-5<br>3♣ : Transfer Diamond at least 7 cards with 2 honors<br>3♦ : Transfer Heart at least 6 cards with 2 honors | 2♣ – 2♦ – 2NT : 22-23 balanced<br><br>2♣ – 2♦ – 2♥ (relay) 2♠ relay<br><br>2♣ – 2♦ – 2♥ - 2♠ - 2NT = 24H + balanced                                                                                                                                                                                                                                  |                                                                                                                                                                               |
| 2♦      |                    | 6 (5)                   |             | Weak                                           | 2NT : relay<br>A new color is forcing for one round, also after T/O                                                                                                                                                                                          | 2M – 2NT – 3x : values                                                                                                                                                                                                                                                                                                                               |                                                                                                                                                                               |
| 2♥      |                    | 6 (5)                   |             | Weak                                           | 2NT : relay<br>A new color is forcing for one round, also after T/O                                                                                                                                                                                          | 2M – 2NT – 3x : values                                                                                                                                                                                                                                                                                                                               |                                                                                                                                                                               |
| 2♠      |                    | 6 (5)                   |             | Weak                                           | 2NT : relay<br>A new color is forcing for one round, also after T/O                                                                                                                                                                                          | 2M – 2nT – 4x : shortness                                                                                                                                                                                                                                                                                                                            |                                                                                                                                                                               |
| 2NT     |                    |                         | 4♥          | 19+ – 21                                       | 3♣ : stayman<br>3♦ /♥ /♠ : Transfers<br>4♣ : Transfer ♦, with a slam interest<br>4♦ : both majors 5+5+<br>4♥ : 5-4 in minors, shortness ♥, slam interest<br>4♠ : 5♣-4♦, shortness ♠, slam interest                                                           |                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                               |
| 3♣/3♦   |                    | 7 (6)                   |             | Weak (aggressive according to vuln & position) | A new color is forcing                                                                                                                                                                                                                                       |                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                               |
| 3♥/3♠   |                    | 7 (6)                   |             |                                                |                                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                               |
| 3NT     | x                  |                         |             | 1 suit minor AKQxxxx                           | 4/5♣ pass or correct<br>4♦ relay asking the shortness                                                                                                                                                                                                        |                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                               |
| 4♣/4♦   |                    | 8(7)                    |             | Weak                                           |                                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                               |
| 4♥/4♠   |                    | 8(7)                    |             | Weak                                           |                                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                               |
| 4NT     | x                  |                         |             | Both minors                                    |                                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                               |
| 5♣/5♦   |                    |                         |             | Weak                                           |                                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                               |

