

DEFENSIVE AND COMPETITIVE BIDDING	LEADS ADN SIGNALS				CONVENTION CARD	
OVERCALLS(Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE					
1st lvl: (4)5+ suit (8)10-17HCP, transfer responses from opp suit if we bid		Lead	in Partner's suit			
2nd lvl: 5+ suit (10)11-17HCP, natural responses, jump shift=fit-bid	Suit	4th from Honor holdings; 2nd from broken sequences; top from doubleton;			Category:	BLUE
	NT				Country:	LAT VIA
	Subseq				Event:	All events
Reopening: aggressive if short in opp suit	Other:	any from Hxx			Players:	Andris Smilgajs - Ugis Jansons
suit = 4+ suit , 8+ HCP						
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
Direct: 15-17 w/ stopper	Lead	Vs. Suits same as Vs. NT			GENERAL APROACH AND STYLE	
Responses: Stayman, Transfers	Ace	A+; AK+			Precision Club	
	King	AK+; KQ+; Kx			Strong Club with natural responses (Except 1♠ and 1NT (switched))	
JUMP OVERCALLS(Style; Responses; Unusual NT)	Queen	QJ+;Qxx; Qx			1♦ = 4+♦ unbalanced	
1-Suit: weak	Jack	J10x+; AQJ+; Jxx; Jx			5-card Majors	
2-suit: Ghestem, 2NT - showing youngest available two suits	10	HJ10+; 109+; 10x			2♦=both majors; 2NT=both minors	
	9	H109+; 987+; 9x				
	Hi-x	Xx, xXxx			1NT Opening: (12)13-15	
	Lo-x	HxxX; HxxXx; HxX			2 OVER 1 Responses: FG	
DIRECT and JUMP CUE BIDS(Style; Responses; Reopen)	SIGNALS IN ORDER OF PRIORITY				SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
(1M) - Ghestem, 2NT=minors, 3C=highest suits, 2M = untouched suits		Partners Lead	Declerers Lead	Discarding	1♣	16+ HCP
(1m natural (2+))-2NT = lowest, 3c (3d over 1d)=highest, 2m=untouching	Suit: 1st	Count	Count	Attitude	1NT	(12)13-15
(1M)-3M =asks for stopper, usually long minor	2nd	Attitude	Lavinthal	Count	2♦	Both Majors below opening
VS. NT (vs. Strong/Weak; Reopening; Passed Hand)	3rd	Lavinthal		Lavinthal	2NT	Both minors below opening
vs. 1NT: DBL=Competitive points; 2♣=Majors; 2♦=One Major;	NT: 1st	Count	Smith	Attitude	3NT	Gambling w/o stopper
2♥/♠=5♥/♠ 4+minor; 2NT = minors	2nd	Attitude	Count	Count		
Natur against 10-12 NT	3rd	Lavinthal	Lavinthal	Lavinthal		
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	SIGNALS (Including trumps)					
DBL: Take-out up to 4♥	Count:	Low/High = Even				
Leaping Michels vs 2♥/♠ and 3♥/♠ openings	Attitude:	Low/High = Enc				
(2M)-2NT: 16-18	Smith:	Low from both hands = enc. first lead				
(2M)-3M: asks for stopper, usually long minor	Discarding:	Small=enc; Big=disc				
(3m) - multi landy (4c=both M, 4D=1M,4H/S = H/S with minor)						
	high-low in trumps shows ruffing potential or lavinthal					
VS. ARTIFICIAL STRONG OPENINGS	DOUBLES				SPECIAL FORCING PASS SEQUENCES	
Vs. 1♣: CRASH	TAKOUT DOUBLES(Style; Responses; Reopening)				When we have forced game	
	12-15 HCP at least 3 cards in other suits or 16+ HCP					
Vs. 2♣: 2NT = any two-suiter	Reopening starting form 8HCP					
	Responses: 1st level nat, 0-8, transfers starting from opp suit					
OVER OPPONENTS TAKE OUT DBL	SPECIAL, ARTIFICIAL AND COMPETITIVE DBL/RDBL				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
	Neg DBL, then new suit = F1				1♦ opening includes 5♣ and 4♦	
1♦-(DBL): RDBL 10+HCP, at least 3 cards in other suits, SYSON	1♦-(1♥)-DBL: 4+♠				Transfers in competitive auction	
1M-(DBL): RDBL 10+HCP, 3+ cards in suits, trasnfers and fit-jumps	Lightner DBL					
1NT-(DBL): DONT	Balancing DBL				Psychics: Rare, occurs only if passed partner	
					Agresive overcalls in favourable vulnarability	
	1♣-(1♦♥)-DBL: 6-7 HCP					
	1♣-(DBL)-RDBL: 6-7					
	1♣-(DBL)-p-(p)-RDBL: 19+					
	1♣-p-1♦-(DBL)-RDBL: 19+					

OPENING BID DESCRIPTIONS							
Opening	Art.?	Min.	Neg. dbl Thr.	Description	Responses	Subsequent Auction	passed hand bidding
1♣	Yes	0	4♥	16+p. any distribution	<u>1♣</u> : 0-7p.; <u>1♥</u> : 8+p., 5+♥; <u>1♠</u> : 8+p., bal.; <u>1NT</u> : 8+p. 5+♠; <u>2♣/♦</u> : 8+p., 5+♠/♦; <u>2♥/♠</u> : 5-7 6+ <u>2NT</u> : 4441, 3RD level = XXxxxxx	<u>1♣-1♦</u> : 1♥=19+p., 1NT=16-18 nat, <u>1♣-1♦-1♥</u> : 1♠=0-5 any; 1NT=0-2 6+ any suit; <u>1♣-1♠</u> : 1NT=relay, <u>1♣-2♣</u> : 2♦=relay	1♣-1♠-1NT: 2♣=10-11(12)
1♦	No	4	4♥	(9)11-15, 4+♦ unbalanced, 4cards if 5♣4♦ or 4♦441, w/o 5332 or 4432	<u>1♥/♠</u> : 6+p., 4+c.; <u>1NT</u> : 8-11p.; <u>2♣</u> : FG, 4+♠; <u>2♦</u> : F1, 4+♦;	<u>1♣-1♥</u> : 1NT=4♠; 2♣=5♠; 2♠=max,4♠; 2NT=max, 6+♦ w 3♥; 3♠=max 55+minors; 3♦: 6+♦ w/o 3♥; <u>1♦-1♠</u> : 1NT=4♥; 2♣=5-4minors; 2♥=max, 4♥; 2NT=max, 6+♦ w 3♠; 3♦: max, 6+♦ with out 3♠	responder bids=NF; 1♦-2M: weak
1♥	No	5	4♥	(9)11-15, 5+♥	<u>1♠</u> : 7+p., 4+♠; <u>1NT</u> : 8-11; <u>2♣</u> : F1, 2+♠ (short if w ♠ supp.); <u>2♦</u> : F1, 4+♦; <u>1♥-2♠</u> : fit-bid, <u>2NT</u> : FG, support, <u>3♠/♦</u> : bergen; <u>3♥</u> : weak; <u>Splinters</u> (void)	<u>1♥-1♠</u> : 1NT=11-13; 2NT=max, 6♥, 3♠ or 4m; 3♠/♦=max 5+suit;	Drury (art. 2♣ bid, with 3-card support), 1M-2C-2D=minimum,2H=medium strength
1♠	No		4♥	(9)11-15, 5+♠	2 over 1=GF; 2NT: FG, 3+♠;	similar as above	Drury
1NT	No	1	4♥	(12)13-15, balanced, can have 5m332	<u>2♣</u> : staym.; <u>2♥/♠</u> : 4+♥/♠; <u>2♦</u> : Clubs, may be strong with a 4 card Major; <u>2NT</u> =DIAM, may be strong with a 4c major; 3rd level = natur slam	<u>1NT-2♣-2D</u> = no Majors or one 4c Major and MAX, <u>1NT-2♣-2♦</u> : 2♥=NF w both majors, 3♦=INV 55+ majors, 3♥/♠=GF, 4-5 Majors	same
2♣	No	5	4♥	(9)11-15, 5+♣; if 5♣ then w 4c Major	<u>2♣</u> : 10+p., relay; <u>2♥/♠</u> : F1, 5+♥/♠; <u>2NT</u> : 10+ with clubs; <u>3♦/♥/♠</u> : FG, 6+♥/♠/♦	<u>2♣-2♦</u> : 2NT=min, bad 6+♠; 3♠=min, good 6+♠; 3♦/♥/♠=max, 6-4; 3NT=max, solid suit	same
2♦	Yes	0		(3)6-10, both majors	<u>2NT</u> : inv+, relay; <u>3♠/♦</u> : F1, nat.; <u>3♥/♠</u> : NF;	<u>2♣-2NT</u> : 3♠=min; 3♦=max 5-5; 3M=max., 5M4OM	same
2♥	No	6		(3)7-11, 6♥	<u>2♠</u> : F1 nat, <u>2NT</u> : relay, <u>3x</u> : nat F1 <u>3♥</u> : weak	<u>2♥-2NT</u> : 3C = minimum, 3D=max, no shortness, 3H=club shortness, etc.	same
2♠	No	6		(3)7-11, 6♠	<u>2NT</u> : relay, <u>3x</u> : nat F1 <u>3♠</u> : weak	Same as after 2H opening	same
2NT	Yes	0		(3)8-10(12), 55+	<u>3♥/♠</u> : nat, FG		same
3♣	No	6		(3)6-10, 6+♣	<u>3♦</u> : FG, relay; <u>3♥/♠</u> : FG, 6+c.; <u>4♠</u> :pre; <u>4♦</u> : RKCB		same
3♦	No	6		(3)6-10, 6+♦	<u>3♥/♠</u> : FG, 5+c.		same
3♥/♠	No	7		(3)6-10, 7+♥/♠			may have 6c opening
3NT	Yes	0		solid minor, no side	<u>4♠</u> : p/c; <u>4♦</u> : relay	<u>3NT-4♦</u> : 4♥/♠=short; 4NT=no shortness; 5♠/♦=nat, short om	may have side control
4♣	No	7		7+♣, destructive			
4♦	No	7		7+♦, denies 2/3 Top H			
4♥	No	7		pre			
4♠	No	7		pre			
4NT	Yes	0		minors 65+			
HIGH LEVEL BIDDING							
Cue-bid: 1st or 2nd round							
RKCB(usually 4NT bid in agreed suit): 1430 (5 aces); +1 asking Q							
PIDO-PIRO: If opp Dbl our RKCB => p=1, Rdbl=0; 5♣=2A w/o Q; 5♦=2A w/ Q; if opp bids over our 4NT=> p=1, Dbl=0, 5♣=2A w/o Q, 5♦=2A w Q, SYS ON							
Exclusion Blackwood: Ask aces without specific suit, usually with 5th lvl bid							