

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Can be light if favorable
Forcing responses
Reopening: system on
INT OVERCALL (2 nd /4 th Live; Responses; Reopening)
Overcall 15-18 system on (stayman/transfers)
Reopening 9-15 system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
PRE if natural, can be light if favorable
Reopen: Same
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels : 1M 2M: M'+C 1M 3C : M'+D
1x 3x: asking stopper
Reopen same
VS. NT (vs. Strong/Weak; Reopening;PH)
Vs STR: DBL: 5+m 4M / 2C: Majors
2D/H/S: natural 2N: minors 3x: PRE
Vs WEAK: DBL: points
2C Majors
2D/H/S: transfer 2N: minors 3C:D
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL T/O
NT bids natural unless 4NT almost never nat
3M 4M: 2 suits with M'
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
NAT
OVER OPPONENTS' TAKEOUT DOUBLE
1x X XX: 10+
1x P 1y X XX: Support or strong any

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3/5 2 nd from xxxx	3/5 2 nd from xxxx	
NT	4 th 2 nd from xxxx	3/5 2 nd from xxxx	
Subseq	3/5	3/5	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(x)	AK(x)	
King	KQ(x), AK bare	KQJ,KQT(x), AKJx	
Queen	QJ(x)	KQ(x),QJ(x),AQJ(x)	
Jack	HJT(x), JT(x)	HJT(x),JT9(x),JT8(x)	
10	HT9,(x), T9(x),Tx	HT9(x), 109(x)	
9	9x, T9xx	9xx, T9xx, H9x	
Hi-X	even	even	
Lo-X	odd		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT OR CT	ATT CT	ATT CT
Suit 2	CT	CT	CT
3	CT	CT	CT
1	ATT	CT	CT
NT 2	CT	CT	CT
3	SP	CT	CT
Signals (including Trumps): High enc.			
Could be low enc. on A or Q leads			
Trump: Suit preference			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Sound			
Reopening: sys on			
1C X p 2M: 4M 8-10 3M: 5M 8-10			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support DBLs and RDBLs			

W B F CONVENTION CARD
CATEGORY: GREEN
NCBO: ITA/FRA
PLAYERS: SETTON Hilda – FRANCESCHETTI Pierre
EVENT (Open/Women/Senior/Transnational)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5c Major
Better minor
2C STRONG F1
2D GF any
2M weak two
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
SPECIAL FORCING PASS SEQUENCES
When any player described GF hand
IMPORTANT NOTES
Cards/bids could be random not following our system
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4S	11+ better minor	Natural 1C 3C: 8-11 2M: weak natural		
1♦		3	4S	11+ can be 3 if 4432			
1♥		5	4S	10+	2N: invite with 3H 3H: invite with 4 3S/4C/D: spl		2C drury 1M 2C 2M: NF
1♠		5	4H	10+	2N: invite with 3S 3S:invite with 4 4x:splinter		
INT			4S	14+-17 5M 6m possible	STAY/TRSF 4C:Ms 4H/S:nat	Ruhbensohl	
2♣	x	0	4S	STRONG F1	Almost always 2D unless good suit to bid		
2♦	x		4S	GF any	2H: no ace <8hcp 2S: 1 ace, 2N:8+ no ace 3C:2aces	2D 2x 2N: 24+ BAL	
2♥		5	4S	3-10 can be 5 if favorable	New suit encouraging NF 2N: ask		
2♠		5	4S	3-10 can be 5 if fav	New suit enc NF 2N: ask		
2NT			4S	20-21 BAL	STAY/TRSF 3S:C 4C:D 4D:Ms	2N 3D 3H: fit 2N 3H 3S: fit	
3♣		6		PRE	3x: forcing	NAT	
3♦		6		PRE	3x: forcing		
3♥		6		PRE	3S/4C/D Forcing		
3♠		6		PRE	4C/D Forcing 4H: to play		
3NT	x			7 good in a minor	4C/D 5C/D: pass or correct 4M: to play		
4♣		7		PRE			
4♦		7		PRE			
4♥		7		PRE			
4♠		7		PRE			
4NT	x			Minors			
5♣		7				HIGH LEVEL BIDDING	
5♦		7				RKCB: 30-41	
5♥		7				5NT: pick a slam OR grand slam try depending on auction	
5♠		7					