DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS - General style: *Natural*. Responses *other suit: forcing except 2/1*,

Jump: nat + fit, Cue = force.

IN THE REOPENING POSITION: 7-11H

Responses cue-bid forcing

TAKE-OUT DOUBLE - general style 12⁺H except two

suiter

Responses: cue-bid forcing, jump 8-10; 1NT 7-10

IN THE REOPENING POSITION 8+H

Responses cue-bid forcing

1NT OVERCALL 2nd pos. 15-18, Stayman, Texas. 4th pos: 10-16, Stayman, Texas.

JUMP OVERCALL: Weak

Interm: 2 ♦

2NT OVERCALL 5+/5+ the 2 lowest

Responses 3th suit: naturel no forcing; cue-bid forcing

DIRECT CUE-BID

Style 5⁺/5⁺ with the highest

and another

Responses 2NT asks second suit

VS. NT (strong and weak)

2. Landy (4/3 major); 2. Multi, 2. Two Suiters.

VS. 2♥/A weak

4 ♣/4 ♦: two suiter ♣/ ♦ and other maj. cue-bid: 5+/4+ minor

VS. 2♦ multi

D: double with balanced hand(12-15 or 19 and more)

VS. 1♣ strong

Double: strong with 4+♥ - 1 ♦: 5 cards in 1 Maj -

1 **v**/1 **∧**/1NT: 2-suiters

2X: Natural, weak - 2NT:pre-empt undef. - 3X: Natural,

good hand.

OVER OPPONENTS' TAKE-OUT DOUBLE

Truscott (inverted on minor)

RD: 10+H (penalty oriented) - 2 on 1 no forcing

LEADS AND SIGNALS

OPENING LEADS: • SUIT Attitude; 3th, 5th

First from 3 touching H.

• NT- Idem; 8 is negative King's lead: 3 Honors

SUBSEQUENT LEADS

call with low cards - count

Openings leads vs. No-Trumps

Leads against suit contracts if different

 $\mathbf{A}\mathbf{K}$ - $\mathbf{\underline{A}\underline{K}}\mathbf{X}$ - $\mathbf{\underline{A}\underline{K}}\mathbf{J}\mathbf{X}$ - $\mathbf{A}\mathbf{K}\mathbf{J}\mathbf{1}\mathbf{0}\mathbf{X}$ - $\mathbf{\underline{A}Q}\mathbf{J}\mathbf{X}$ - $\mathbf{A}\mathbf{J}\mathbf{x}\mathbf{x}$

 $\mathsf{KJxxx} \ - \ \mathsf{Kxxxxx} \ - \ - \underline{\mathsf{KQ}} \ - \ \mathsf{K}\underline{\mathsf{Q}}xx \ - \ \underline{\mathsf{KQJ}}x$

KJ10x - Kxx - Kxxx - Kxxxx - QJ - QJx

QJ109 - K**Q**10x - KQ109x - Qxxx - Qxxx

 $Q109x - \overline{J}10 - J10x - J1098 - KJ109 - K1098$

Jxx - Jxxx - Jxxxx - 10x - 109 - 109x 98x

10xx - 10**x**xx - 10x**x**xx - **x**x - **x**xx - x**x**xx -

xxxxx - xxxxxx - Top in partner suiter

SIGNAL WHEN FOLLOWING SUIT OR DISCARD

1=ODD No. OF CARDS - 2=EVEN No OF CARDS D=DISCOURAGING - E=ENCOURAGING - S=SUIT PREF

	CARDS	HIGH	LOW	ODD	EVEN
SU	on partner	2orD	1orE		
IT	on declarer	2orD	1orE		
	discarding			E	S
NT	on partner	D	Е		
	on declarer	2	1		
	discarding			Е	S

SIGNALS IN NO-TRUMP:

Smith + (high cards)

CONVENTION CARD

Players:

DEWASME Isabelle KURGAN Daniel

BELGIUM

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE: Natural.

5 cards major

4 cards diamond except NV in 1st and 2d pos.

with 15-17 pts. can be 2 cards.

Variable 1 NT: a) 9-11 in 1st and 2d pos. if NV.

b) 12-14 in 3rd position if NV/V

c) 13-15 in 4th position

d) 15-17 in 1st, 2nd and 3rd pos. if Vul +

in 3rd pos.NV/NV

2♣ : strong hand (23 bal. or Game Force) or weak with ♦

2 ♦. 2 ♥ and 2 ♠: multis

SPECIAL OPENING BIDS AND RESP.

OPENINGS	DESCRIPTION
2.	Game forcing or 23 bal. or weak ◆
2 ♦	Multi (see inside)
2♥	Multi (see inside)
2 ^	Multi (see inside) Multi (see inside) Multi (see inside)
3NT	Gambling
4 ♣ /4 ♦	Solid ♥ /♠

SPECIAL COMPETITIVE BIDS:

Truscott over majors

Inverted Truscott over minors

over 1NT: 2.4 Landy (min. 4/3 in the majors)

2♦ Multi, 2♥/♠ Two Suiters.

Michaëls two suiters

Double cue bid: Solid minor asks stopper.

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES

Spoutnik virtually unlimited; Lightners against slams.

OPEN	CARD	AR TIFI CAL	DESCRIPTION	NEG DBL THRU	RESPONSES	SUBSEQUENT AUCTION	MODIFICATION OV. COMPETITION AND ON 3rd/4th
1 &	2		11-22	4♥	Walsh (♥/♠ can mask ♦)	1.4/1.♦/1NT can mask ♥ or/and 🛦	1♣, D, RD: 10 ⁺ H
					2.4: 4+Cl, 8+ pts if 1st,2nd V/V; 3rd NV/V, 4th.	2♣, 2♦: Check-Back after 1♣ - 1X -1NT	penalty oriented
					2NT/3♣/3♦: pre-empt if can mask strong NT	Rosenkranz (1 1maj 2maj 2NT)	
1 ♦	4(3)		11-22	3♠	1 ♥/♠ could be (rare) 3 cards.	1 ♦- 2 ♣- 2 ♦ : can be 4 cards , 12H	1 ♦, D, RD 10 ⁺ H
	can be2		15-17 in 1st and 2 nd hand if NV		2♣/2♦: 4+, 8+ pts if 1 st , 2 nd V/V, NV; 3 rd NV;4 th . 2NT/3♣/3♦: pre-empt if can mask strong NT	2♣, 2♦: Check-Back after 1♣ - 1X -1NT	penalty oriented
1♥/♠	5 (4)		10-22	3 ♠/4 ♥	2maj: fit 6-9, 3 cards	over 2NT:	on opening in 3rd/4th:
	, ,				3maj: fit 4 cards: weak	3 <i>.</i>	2.4/ Drury
					2NT: fit forcing game	3 ♥ : 15-19 balanced / 3 ♠ : 15-18 + short	2 ♠ 3 ♣ / ♦ : natural + fit
					4.4 / 4.♦/ 3NT: Splinter	3NT: 18+not. bal. (forcing to 5 in maj)	2NT: Raise whit short.
1 NT			9-17 (follow position and vulnerability	34	2. Stayman (can be weak and without major)	2♠ after Stayman: Relay for distribution and strength.	Rubensohl Redouble S.O.S.
					2	Smolen	
					3X: weak.		Competitive Double
2 ♣	0	X	Game force or Weak with ◆		2	Natural, possibility 4 cards (2 ♥ can be Balanced GF). Jumps shows 2 or 3 suiters.	
2•	0	X	1 st // 2 nd /3th pos: 2 ♥ weak (6) or 5 ♥ + 5min (6-10) or Acol (=strong) ♣ or ♦ or 5+/4+ Maj Strong. 4 th position: same 10-13 if weak		resp.: 2♥: negative 2♣/2NT: relays. 2♥: neg or no bid // other: natural	After intervention, suit above or Redouble are relays.	
2♥	0	X	1 st // 2 nd /3th pos: 2♠ weak (6) or 5♠/5min 6-10 or Acol (=strong) ♥ . 4 th position: same 10-13 if weak		resp: 2♠: negative 2NT: strong, relay	are roleye.	
24	0	Χ		col ♠ (=strong) or strong 6♠+4♥ or 5♣+5♦ weak		resp: 3.4: negative // 2NT: relay	
			4th pos: same, 10-13 if weak		3♥/ <u>♠</u> GF		
2NT			20(19)-22 balanced		3. Puppet Stayman		
					3		
3 ♣/3♦	7 (6)		Preempt + in 1 st , 2 nd		another suit: forcing	SLAM APPROACH AND	CONVENTIONS
3 ♥/♠	7 6)		preempt		another suit: forcing		
3 NT		Χ	Gambling		4 ♦: forcing asking for short.	Roman Key cards Blackwood	DOPI after intervention
4 👫	0	X	solid ♥		4 ♦: forcing	(5 keys)	on Blackwood
4♦	0	Х	solid 🛦		4 ♥: forcing		